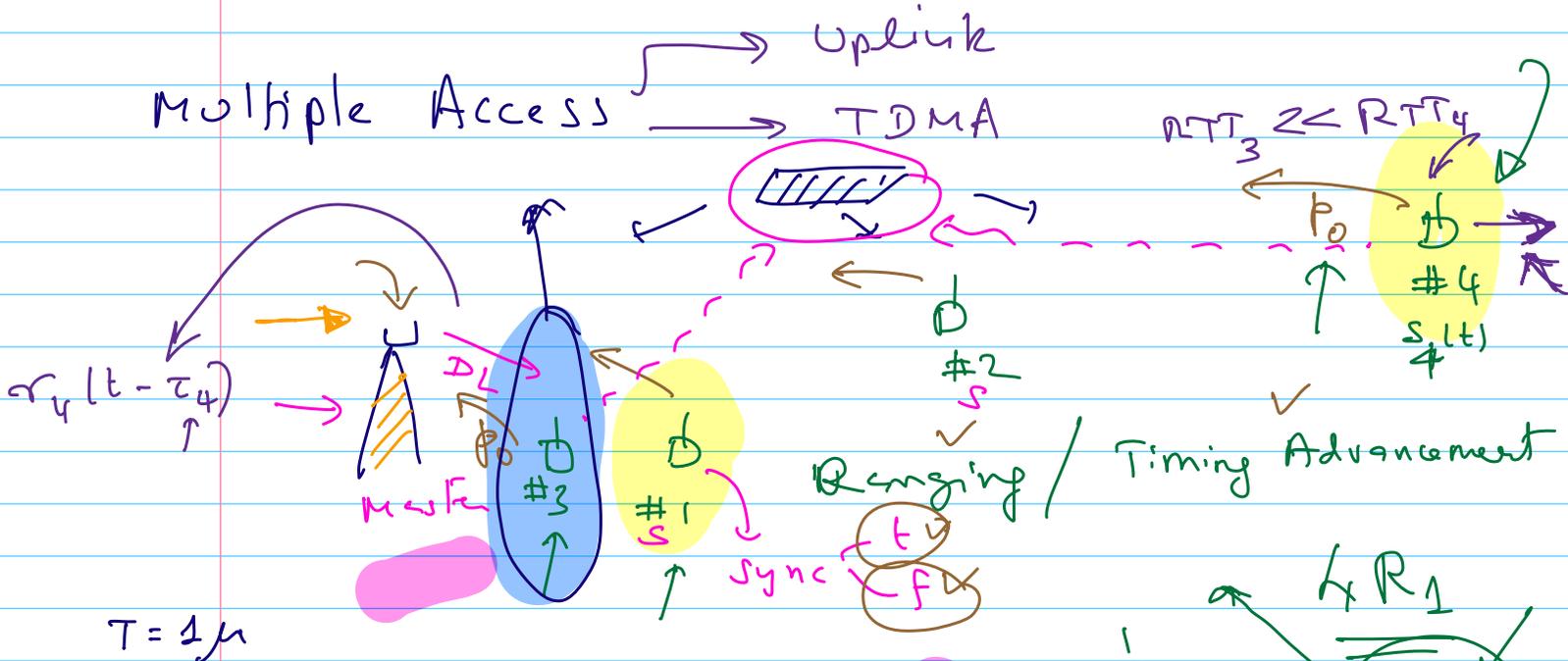


Multiple Access → Uplink  
 → TDMA

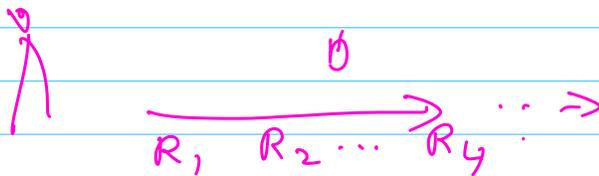


$T = 1\mu$

$r(t) = f(s(t))$

$R_1 \leftarrow \#1 \rightarrow \sqrt{p_1}$   $R_4 \leftarrow \#4 \rightarrow \sqrt{p_4}$   
 $R_x$  power @ BS  
 $p_i \propto p_0 / L_i$   
 $p_4 \propto p_0 / L_4$   
 $L_4 \gg L_1$   
 $R_4 < R_1$   
 $R_4 \propto \frac{R_1}{6}$

Rate  $\propto W \cdot \log_{10}(1 + SNR)$



Q: In TDMA, can the sum-rate be

Maintained the same even when users are moving out?

↳ No!

$$R_1 \rightarrow R_4$$

$$R_1 - R_4 = \Delta R$$

Yes; DS-SSMA & OFDM / OFDMA

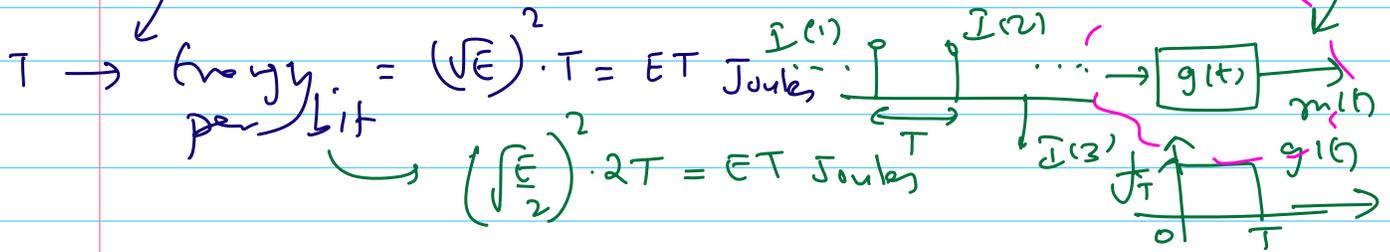
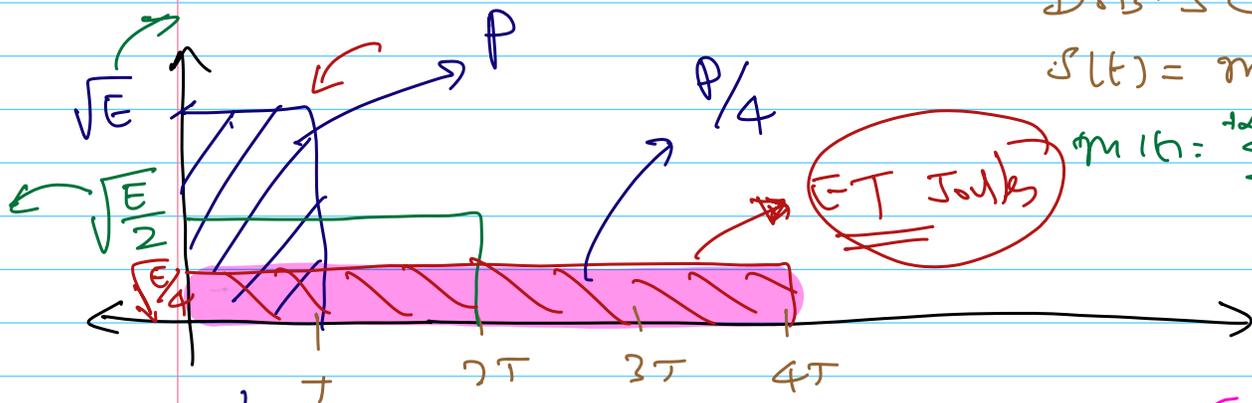
↳ Sum-rate on the UL can be maintained the same irrespective of user movement

"Soft Capacity"

DSB-SC

$$s(t) = m(t) \cos(2\pi f_c t)$$

$$m(t) = \sum_{k=-\infty}^{+\infty} I_k(t) g(t - kT)$$



TDMA  $\Rightarrow$  Hard Orthogonality

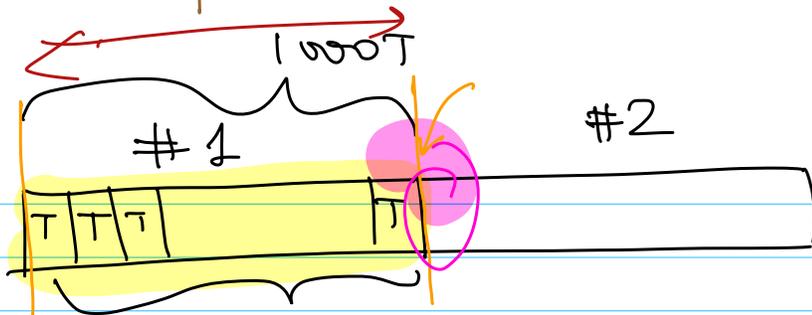
(guaranteed)

↳ ~~DS-SSMA~~

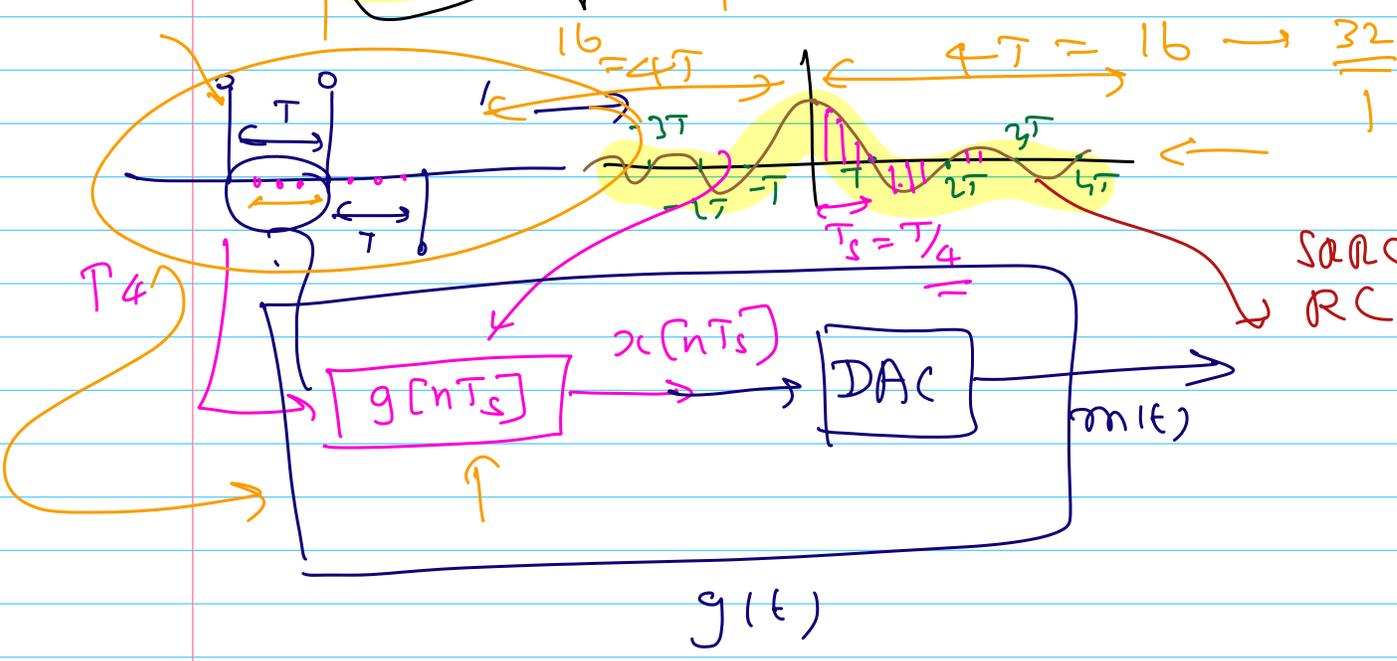
↳ Soft-orthogonality

↳ Nearly hard orthogonality

↳ OFDMA



$$\frac{L_1 L_2}{L_1 + L_2 - 1}$$

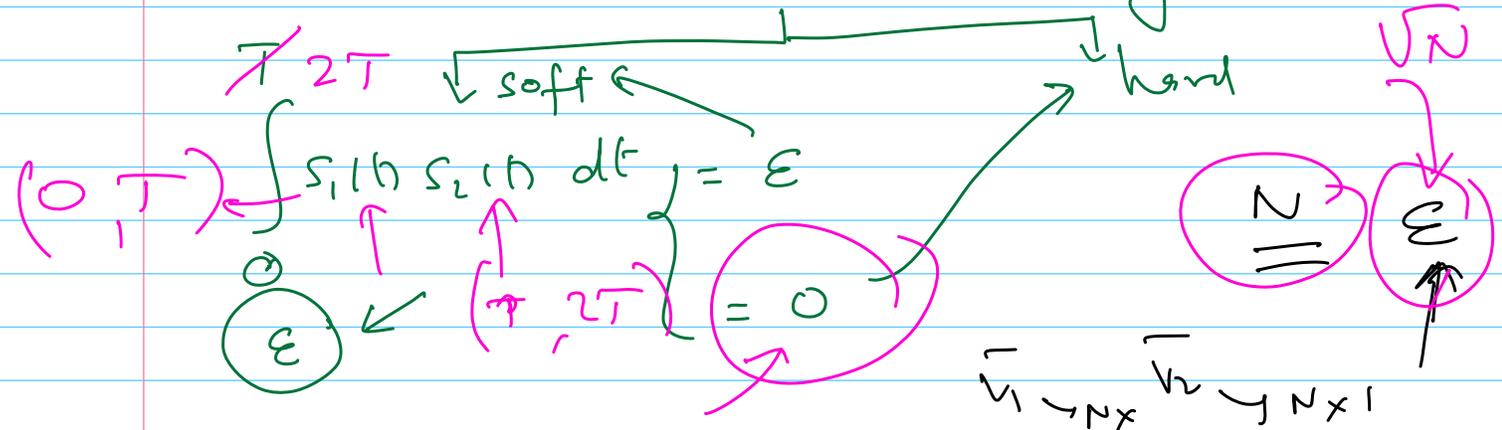


SARC  
RC  
BL

VBR → variable bit-rate support

in TDMA generally is at the cost of lower sum rate

Orthogonality → statistically  $E[xy] = 0$   
 Deterministically



$$\begin{aligned}
 & \overline{v}_1, \overline{v}_2 \leftarrow \in \{+1, -1\} \\
 & \begin{bmatrix} 1 \\ \vdots \end{bmatrix} \quad \begin{bmatrix} 1 \\ -1 \\ -1 \\ -1 \end{bmatrix} \quad \underline{\underline{\Sigma}} \leftrightarrow \underline{\underline{\alpha}} \\
 & \overline{v}_1^T \overline{v}_1 = 4 \\
 & \overline{v}_2^T \overline{v}_2 = 4 \\
 & \overline{v}_1^T \overline{v}_2 = 0 \\
 & \overline{v}_1^T \overline{v}_2 = -2
 \end{aligned}$$

$\times$   $\xrightarrow{\hspace{10em}}$   $\times$   
 $\downarrow$   
 cellular / Channel Models  $\rightarrow$