

EC 5142 10¹² Aug. 2011

$$x[n] = e^{j\omega_0 n} \quad : \text{We want } x[n+N] = x[n]$$

$$\Rightarrow f_0 = \frac{\omega_0}{2\pi} = \frac{K}{N} \Rightarrow K = 0, 1, \dots, N-1$$

Discrete-Time Convolution:

$$\begin{aligned} y[n] &= \sum_{k=-\infty}^{\infty} x[k] h[n-k] \\ &= x[n] * h[n] \end{aligned}$$

$$y(t) = x(t) \cdot h(t)$$

$$y(ct) = x(ct) \cdot h(ct)$$

$$y(t) = x(t) * h(t)$$

$$y(ct) = x(ct) * h(ct) \quad \text{WRONG} \leftarrow$$

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

$$y(ct) = \int_{-\infty}^{\infty} x(\tau) h(ct - \tau) d\tau$$

find the
correct
expression

$$\text{Let } \left. \begin{array}{l} x[n+N] = x[n] \\ h[n+N] = h[n] \end{array} \right\} \text{ same period } N$$

$$\sum_{k=-\infty}^{\infty} \underbrace{x[k] h[n-k]}_{\text{periodic w/ period } N}$$

$$= \quad 0, \quad \infty, \quad \infty, \quad -\infty$$

Suppose,
$$\sum_{k=0}^{N-1} x[k] h[n-k] \stackrel{\text{def}}{=} x[n] \circledast h[n]$$

circular convolution
periodic convolutions

$\xrightarrow{\quad}$ $\underbrace{\quad}_N$ optional suffix

$$x(t+T) = x(t) \quad ; \quad h(t+T) = h(t)$$

$$x(t) \circledast h(t) = \int_0^T x(\tau) h(t-\tau) d\tau$$

For linear convolution, if $x[n]$ is of length M , & $h[n]$ is of length N , then

$$x[n] * h[n] = y[n] \rightarrow \text{is of length } M+N-1$$

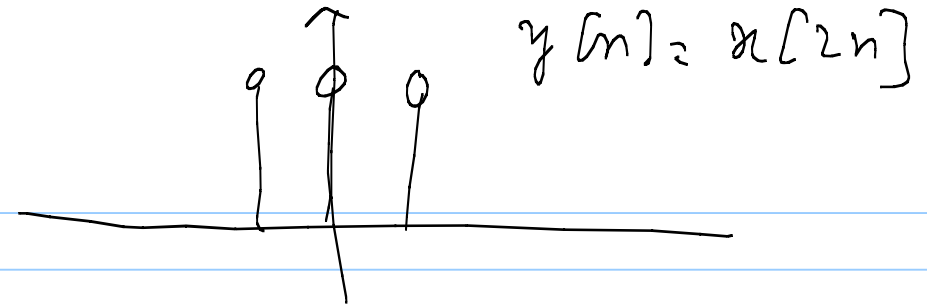
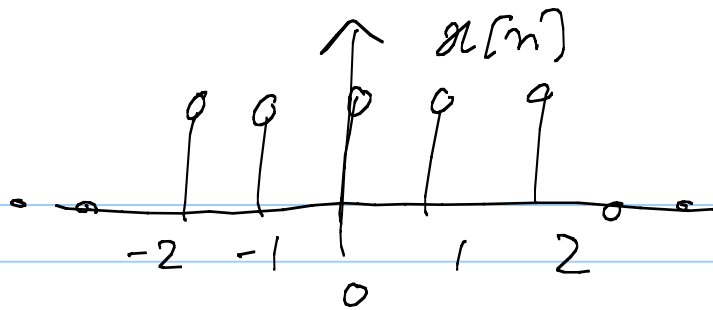
(Verify)

Scaling in Discrete Time

$$x[an] \quad an \in \mathbb{Z}$$

Eg: $y[n] = x[2n]$

$$y[0] = x[0], \quad y[1] = x[2], \quad y[-1] = x[-2], \dots$$



$$y[n] = x[n/2]$$

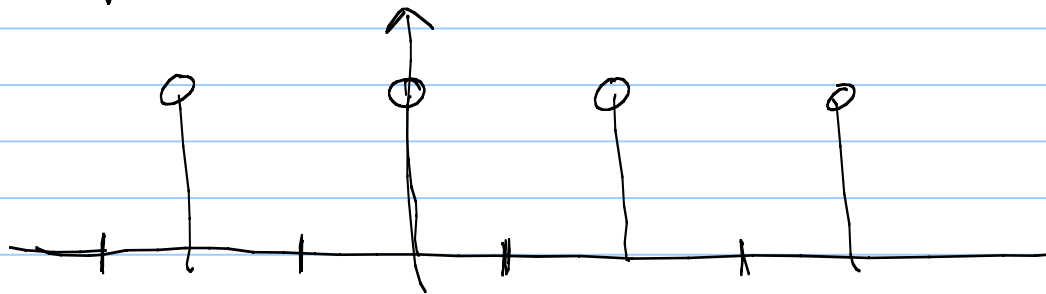
$$y[0] = x[0]$$

$$y[2] = x[1]$$

$$y[-2] = x[-1]$$

$$y[1] = x[1/2] = \underline{\text{undefined}}$$

$$y[-1] = x[-1/2] = \underline{\text{undefined}}$$



It is common to set $y[n] = 0$ when
 $n = 2k + 1$

$$y[n] = x[mn + p]$$

$$w[n] = x[n + p]$$

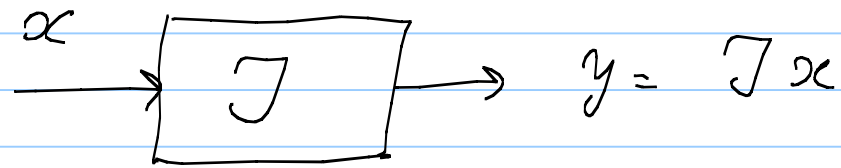
$$w[mn] = x[mn + p]$$

Is the other way possible? i.e., scaling
first & then shifting?

Think about this

Systems

Takes an input, processes it, & produces an output.



(1) Linear

(a) additivity: if $x_1 \longrightarrow y_1$
& $x_2 \longrightarrow y_2$

and $x_1 + x_2 \longrightarrow y_1 + y_2$

then additivity holds

(b) Homogeneity:

$$a \in \mathbb{C}$$

$$\text{If } x_1 \rightarrow y_1$$

then homogeneity holds $a \cdot x_1 \rightarrow a \cdot y_1$

If both additivity & homogeneity hold,
the system is linear

$$a_1 x_1 + a_2 x_2 \rightarrow a_1 y_1 + a_2 y_2 \quad (\text{superposition})$$

$$y(t) = \frac{dx(t)}{dt} \quad \text{verify that this is linear}$$

$$y(t) = x^2(t) \quad \text{verify that this is nonlinear}$$

$$y[n] = b_0 x[n] + b_1 x[n-1] + a_1 y[n-1] \quad (\text{linear})$$

One important consequence of linearity is
if $x(t) = 0 \quad \forall t$, $y(t) = 0$ for all t

$$x_1(t) \rightarrow y(t)$$

$$0 \cdot x(t) \rightarrow 0 \cdot y(t)$$

$$0 \longrightarrow 0$$