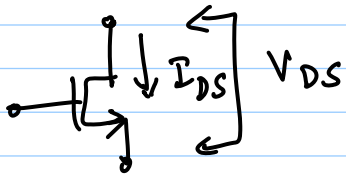


Lecture 24: Other mixers; Tx Architectures

Potentiometric mixers

Basic idea:

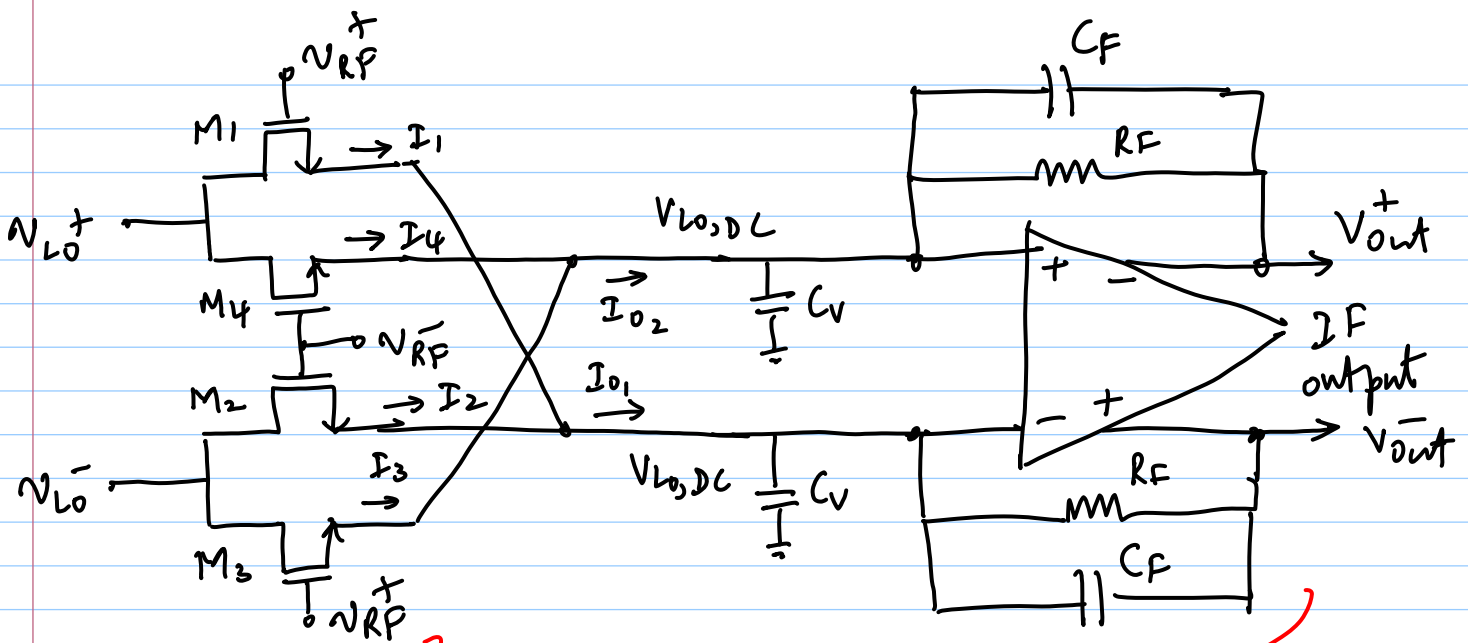
triode region MOSFET



$$\text{set } R_{DS} \propto \frac{1}{V_{RF}}$$

$$\text{if } V_{DS} = \text{fixed}, I_{DS} = \frac{V_{DS}}{R_{DS}} \propto V_{RF}$$

$$\text{if } V_{DS} \propto V_{LO}, I_{DS} \propto V_{RF} \cdot V_{LO}$$



mixing

filter out
sum & higher
freq. components

- Double-balanced structure
 - * cancels CM DC
 - * cancels non-linear dependence on I_{ds}, V_{ds}
- C_v & C_f - filter out high-freq. components
- GHz input stage (MOSFETs)
- Opamp operates @ low-freq. (IF, MHz)
 - * virtual gnd only @ IF
- $C_v \Rightarrow$ signal gnd @ high freq.

M_1-M_4 in linear region

$$I_1 = \beta_1 \left[V_{RF}^+ - V_{LO,DC} - V_{T1} - \frac{(V_{L0}^+ - V_{LO,DC})}{2} \right] (V_{L0}^+ - V_{LO,DC})$$

$$I_2 = \beta_2 \left[V_{RF}^- - V_{LO,DC} - V_{T2} - \frac{(V_{L0}^- - V_{LO,DC})}{2} \right] (V_{L0}^- - V_{LO,DC})$$

$$I_3 = \beta_3 \left[V_{RF}^+ - V_{LO,DC} - V_{T3} - \frac{(V_{L0}^- - V_{LO,DC})}{2} \right] (V_{L0}^- - V_{LO,DC})$$

$$I_4 = \beta_4 \left[V_{RF}^- - V_{LO,DC} - V_{T4} - \frac{(V_{L0}^+ - V_{LO,DC})}{2} \right] (V_{L0}^+ - V_{LO,DC})$$

$$I_{O1} = I_1 + I_2$$

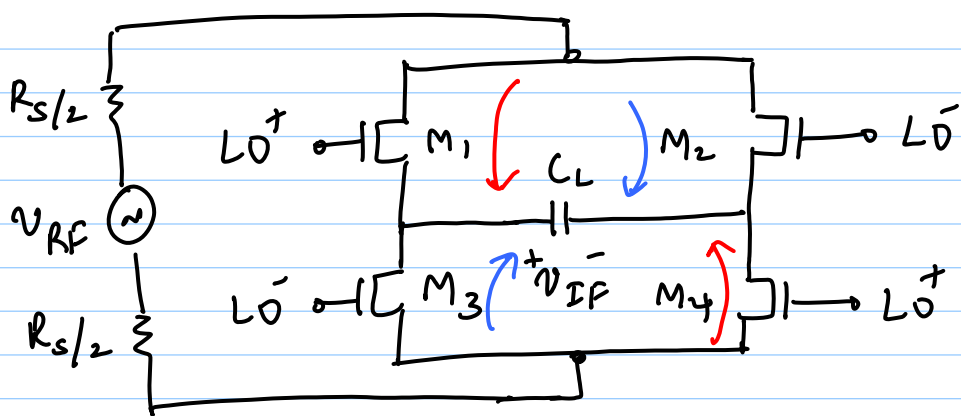
$$I_{O2} = I_3 + I_4$$

$$V_{out}^+ - V_{out}^- = R_F (I_{O2} - I_{O1}) = \beta R_F (V_{RF}^+ - V_{RF}^-) (V_{L0}^+ - V_{L0}^-)$$

- * can offer very good linearity e.g. $IIP_3 \approx 40\text{dBm}$
- * very high NF (e.g. 30dB)
 - resistive noise of M_{1-4}
 - overall DR around the same as Gilbert mixer

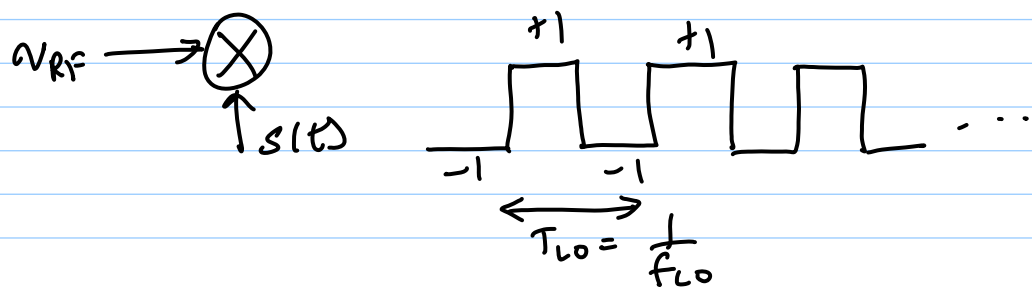
Passive Mixer

- * extremely low-power operation
- * use MOS as switches
- * avoids $V \rightarrow I$ conversion



Double-balanced passive Mixer

+ve phase $\rightarrow M_1 - M_4$ conducting $\Rightarrow v_{IF} = v_{RF}$
 -ve phase $\rightarrow M_2 - M_3$ conducting $\Rightarrow v_{IF} = -v_{RF}$



We know $s(t) = \frac{2}{\pi} \left[\sin(\omega_{LO}t) + \frac{1}{3} \sin(3\omega_{LO}t) + \dots \right]$

\Rightarrow output has $\omega_{LO} \pm \omega_{RF}$, $3\omega_{LO} \pm \omega_{RF}$ etc.

$$G_c = \frac{2}{\pi} \quad (= -3.92 \text{ dB})$$

practical implementations: $G_c \sim -6 \text{ dB}$

* Sinusoidal LO can give larger gain

$$G_{c, \text{sin}} = \frac{\pi}{4} \quad (= -2.1 \text{ dB}) \quad \leftarrow \text{Ref. Thomas Lee}$$

2nd edition, page 430

* Load filtering T.F.

$$H(s) = \frac{1}{sC_L + 1}$$

$\left. \begin{array}{l} g_{0,av} = \text{average value} \\ \text{of output conductance} \end{array} \right\}$

* Can use L-match to boost input voltage
(offset conversion loss)

* NF, 11p_3 — strong functions of LO drive

e.g. NF $\sim 10 \text{ dB}$ (SSB); $11\text{p}_3 \sim 10 \text{ dBm}$

* no DC current \Rightarrow can still have $1/f$ noise

$\rightarrow P_{\text{mixer}} < 1 \text{ mW}$ is common

\rightarrow power consumption only in

LO buffers

Tx Architectures

Reminder: Bandpass signal $x(t)$ can be written as:

Polar: $x(t) = a(t) \cos(\omega_{L0}t + \phi(t))$

↑ AM

↖ PM

Cartesian: $x(t) = x_I(t) \cos \omega_{L0}t - x_Q(t) \sin \omega_{L0}t$

↑ $a(t) \cos \phi(t)$ (in-phase)

↑ $a(t) \sin \phi(t)$ (quadrature)

Complex envelope:

$$x(t) = \text{Re} [\tilde{x}(t) e^{j\omega_{L0}t}]$$

$$\tilde{x}(t) = x_I(t) + j x_Q(t) = a(t) e^{j\phi(t)}$$

$x_I(t)$ & $x_Q(t)$ are real signals

$$\Rightarrow x_I(t) \rightarrow X_I(f) ; X_I(f) = X_I^*(-f) \text{ etc.}$$

* pairs of signals can be considered "complex"

if they satisfy:

$$c = a + jb \quad \& \quad z = x + jy$$

$$\Rightarrow c + z = (a+x) + j(b+y)$$

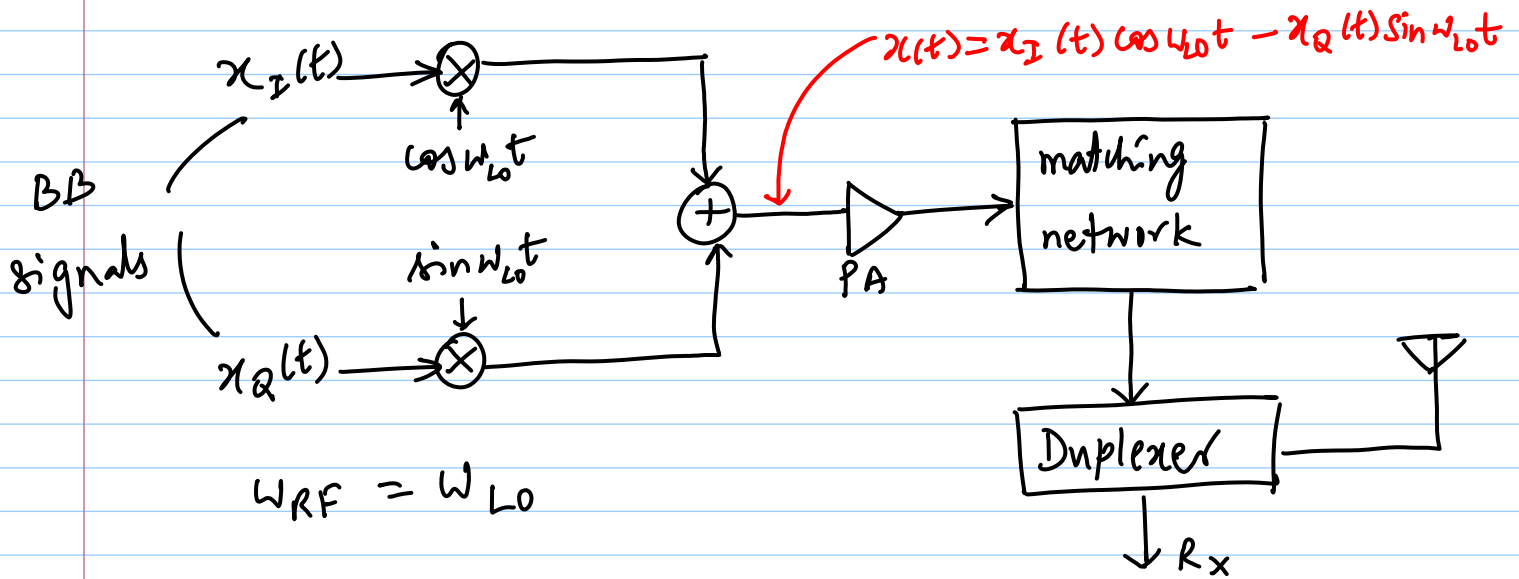
$$\& \quad cz = (ab - xy) + j(bx - ay)$$

Tx Architectures

* Noise, interference rejection, band selectivity are more relaxed (compared to Rx)

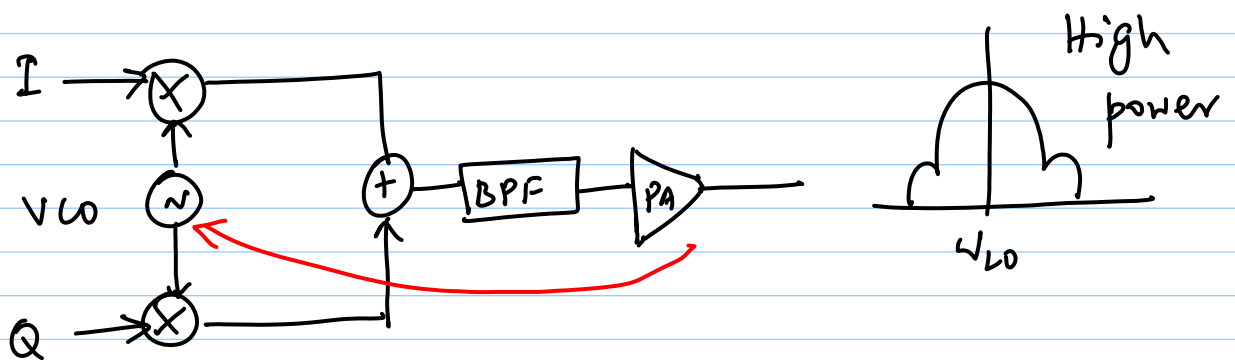
* Obviously, linearity & power efficiency are concerns

1) Direct-conversion Tx : (Homodyne)



* BB signal is produced in the Tx (i.e. it is strong) \Rightarrow noise of mixers is not critical

PA pulling:

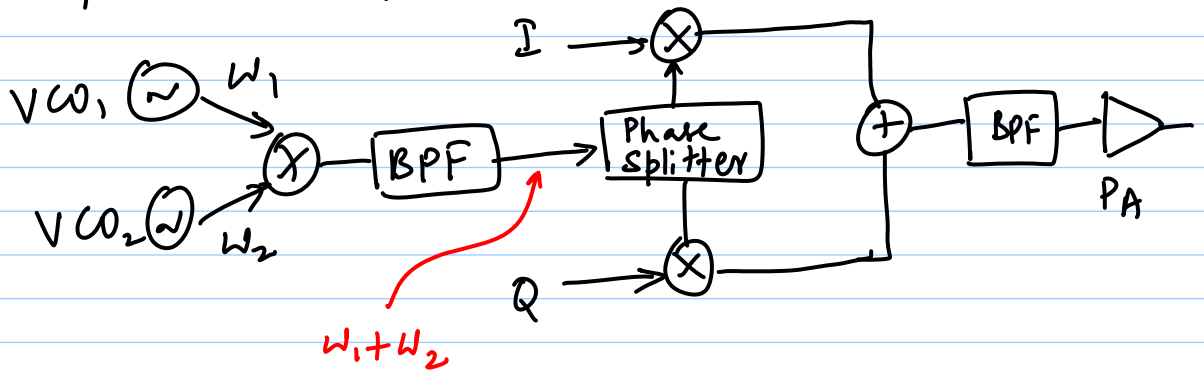


* "Injection Locking": PA corrupts VCO spectrum
 \rightarrow EM coupling
 \rightarrow supply coupling

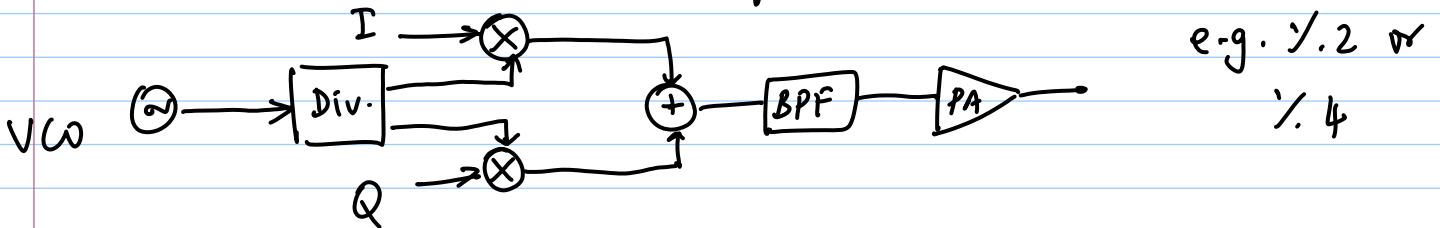
* Pulling gets worse if PA is turned ON & OFF periodically (e.g. GSM)

Solution: $\omega_{VCO} \neq \omega_{LO}$

a) Offset LO freq.



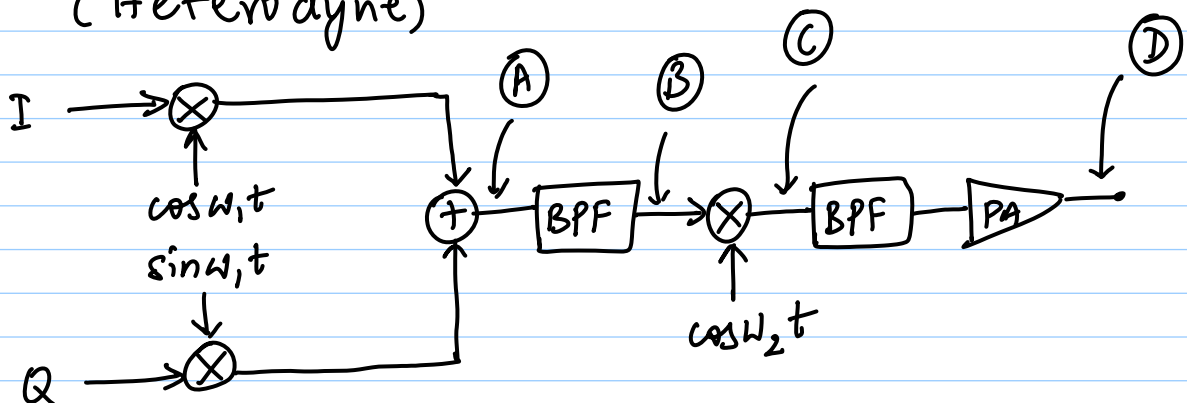
b) LO frequency dividers (very common in modern systems)



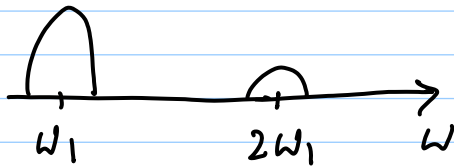
* $\div 2$ circuit can be easily designed to produce $0^\circ, 90^\circ$ signals

* Can still have pulling from harmonics of PA output (e.g. 2nd or 4th harmonic)

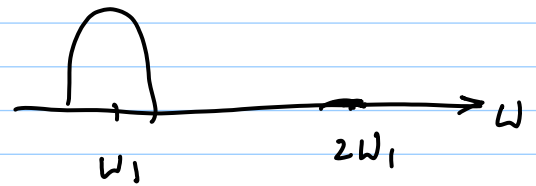
2) Two-step Tx: another solution to pulling (Heterodyne)



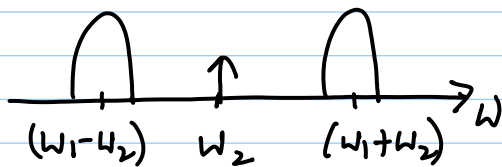
A



B



C



D



* $\omega_{PA} = \omega_1 + \omega_2 \gg \omega_1, \omega_2$

* $\omega_1 = \omega_{IF}$ (intermediate freq.)

* BPF₁ → removes ω_1 harmonics

BPF₂ → removes $(\omega_1 - \omega_2)$ sideband

remember : $(\omega_1 + \omega_2)$ & $(\omega_1 - \omega_2)$ - equal amplitudes

BPF₂ - difficult to realise, off-chip passive device (expensive)

Unwanted Emissions

1) Emission Mask

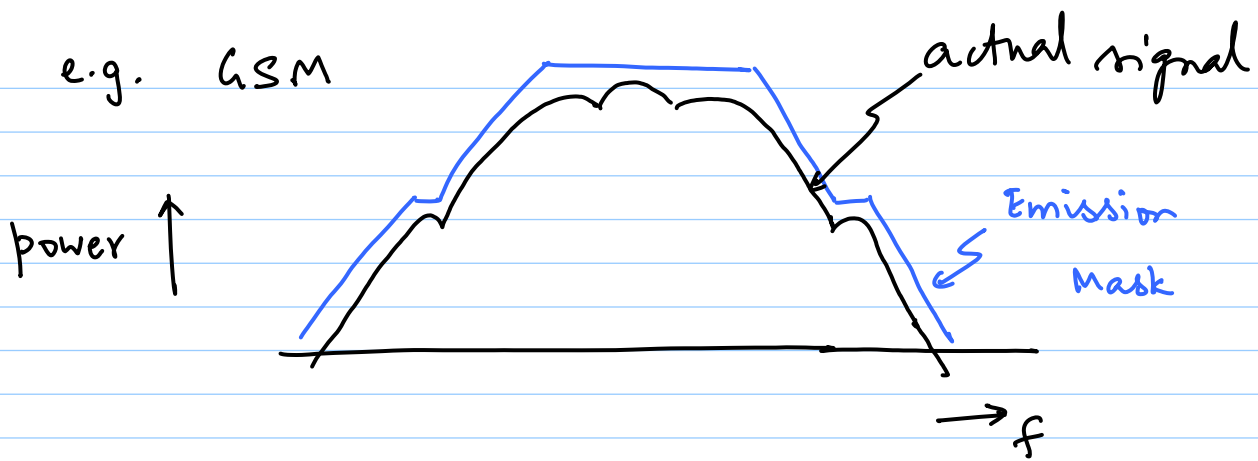
India : TRAI
VS : FCC ←

* Very strict regulations on radiated Tx signal (from wireless standard & regulating authority)

→ negligible radiation in adjacent channels

⇒ "Emission mask"

→ Tx output spectrum must lie below the mask.



2) Adjacent Channel Power (ACP)

ACP = relative adjacent channel power for modulated signal (dBc)

→ ratio of powers integrated over a certain BW

→ usually limited by Tx linearity performance (low freq. offsets)

CDMA - ACLR (ACP ratio)

WCDMA - ACLR (AC Leakage Power Ratio)

GSM → ORFS (output radio freq. spectrum)

3) Spurs: unwanted freq. components, harmonics

* mixers, VCO/PLL, PA non-linearities etc.

* FDD: spurs in Rx band are very troublesome

* can act as interferers for other users

4) Noise :

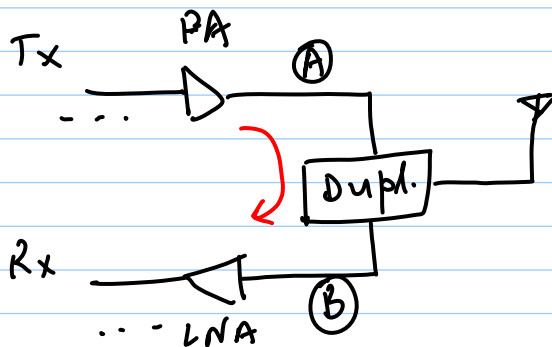
* Output thermal noise is critical

→ raises Rx band noise floor in FDD-

based systems (Tx & Rx ON simultaneously)

* $P_{MDS} = -174 \text{ dBm} + 10 \log B + NF + SNR$ ← is affected

* (Noise @ Rx input) = (Rx-band noise @ Tx output) - (Duplexer Rejection)



From (A) to (B) @
Rx-freq. offset from Tx

e.g. Duplexer rejection = 50 dB; $f_{Tx} = 824 \text{ MHz}$; $f_{Rx} = 869 \text{ MHz}$

Tx noise @ 45 MHz offset = -160 dBc/Hz ; $P_{Tx} = +27 \text{ dBm}$

$B = 3.84 \text{ MHz}$

$$\begin{aligned} \rightarrow N_{Tx} @ B &= -160 \text{ dBc/Hz} + 27 \text{ dBm} - 50 \text{ dB} \\ &= -183 \text{ dBm/Hz} \end{aligned}$$

We want $N_{Tx} \ll -174 \text{ dBm/Hz}$ so that
noise floor is not raised ← $10 \log kT$

Note! Rx → in-band noise matters most

Tx → in-band noise matters less

→ Rx-band noise matters most