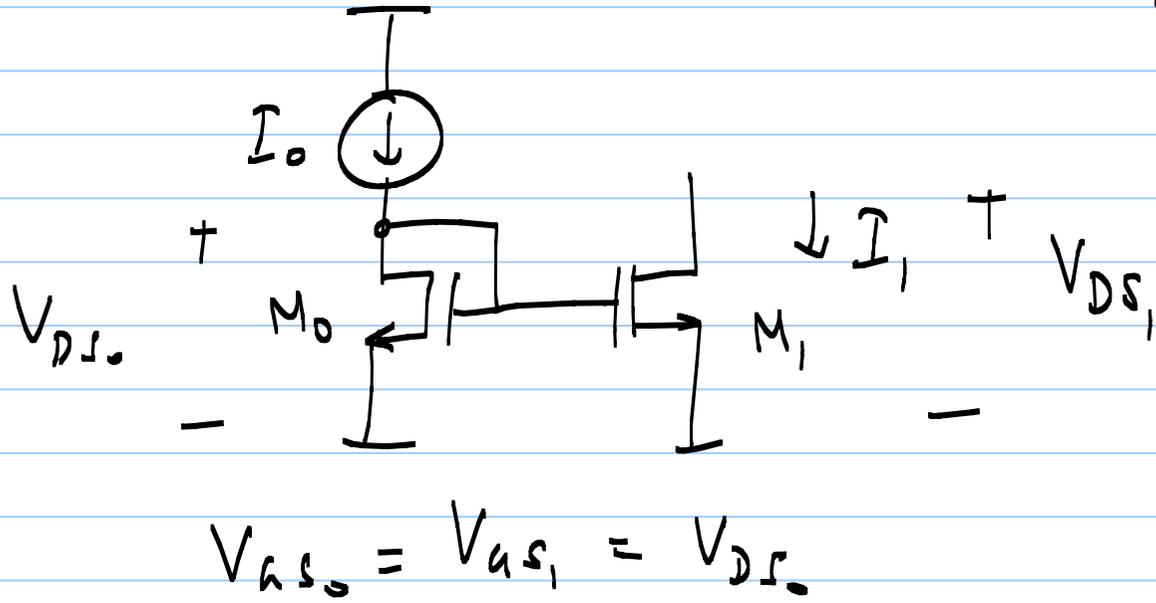


27/8/2020

Lecture 14



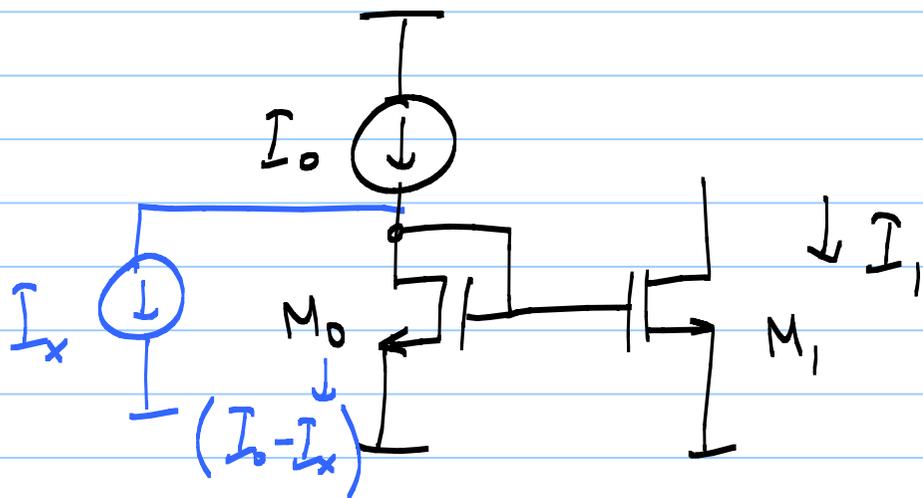
$I_1 = I_0$  if  $M_1$  is in sat.

$V_{DS1} \geq V_{GS1} - V_T$

\* Small deviations due to CLM ( $r_{ds}$ )

$V_{DS1} \neq V_{DS0}$

$V_{DS1} \neq V_{GS1}$



1) I want  $I_1 = k I_0$

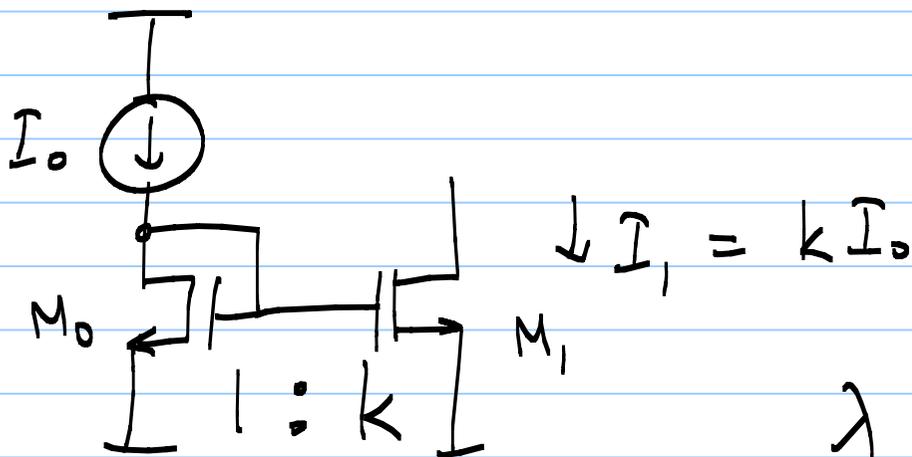
$$I_1 = \frac{1}{2} \mu_n C_{ox} \left( \frac{W}{L} \right)_1 (V_{GS1} - V_T)^2$$

$$V_{as_1} = V_{as_0}$$

$$V_{as_1} - V_T = V_{as_0} - V_T$$

$$(V_{as_1} - V_T)^2 = (V_{as_0} - V_T)^2 = \frac{2I_0}{\mu_n \omega_x \left(\frac{W}{L}\right)_0}$$

$$I_1 = I_0 \cdot \frac{\left(\frac{W}{L}\right)_1}{\left(\frac{W}{L}\right)_0} \quad k$$

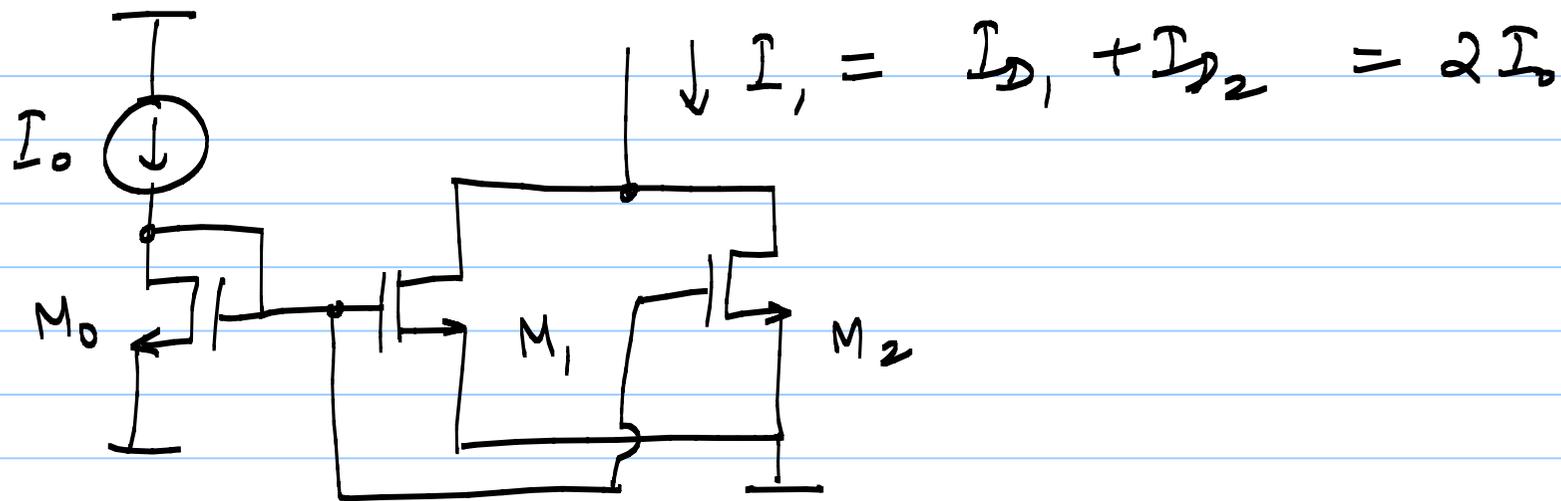


$$\underline{\text{Ensure}}: \quad L_1 = L_0$$

$$W_1 = kW_0$$

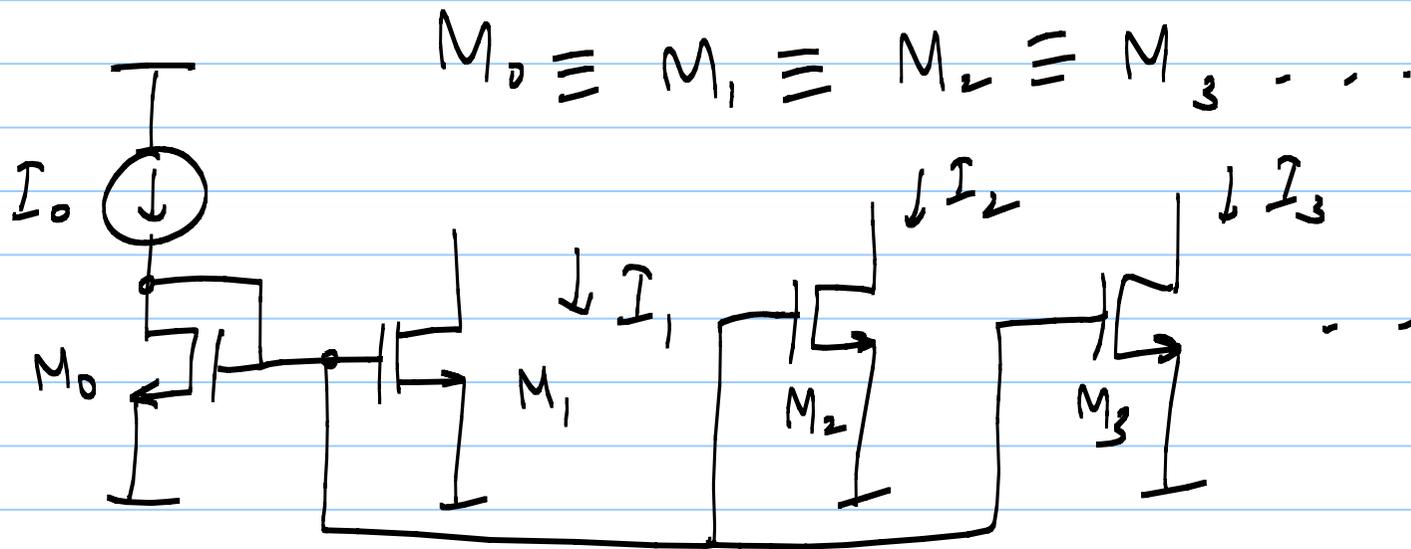
$\lambda$  - models  $\Delta L/L$  (CLM)

larger  $L \rightarrow$  smaller  $\Delta L/L \rightarrow$  smaller  $\lambda \rightarrow$  larger  $r_{ds}$



$$M_0 \equiv M_1 \equiv M_2$$

2)



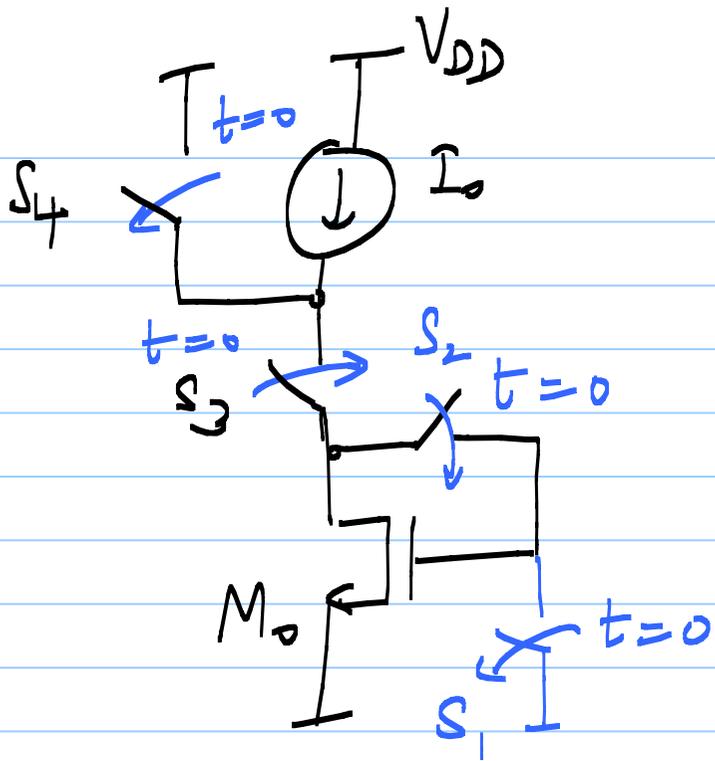
$$M_0 \equiv M_1 \equiv M_2 \equiv M_3 \dots$$

all  $V_{DS} \geq V_{GS} - V_T$

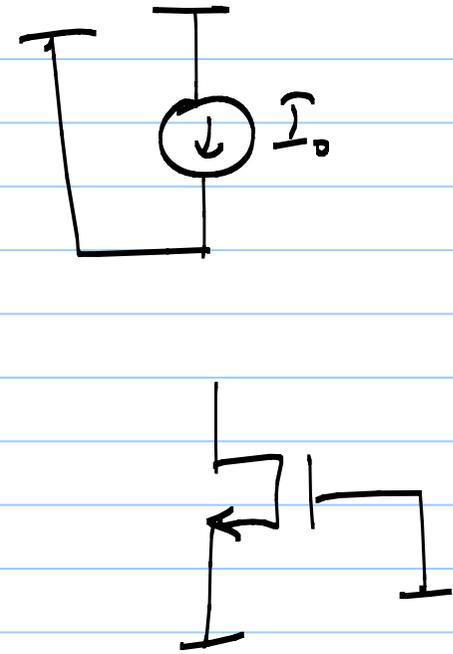
$\geq V_{GS} - V_T$

[all devices in sat.]

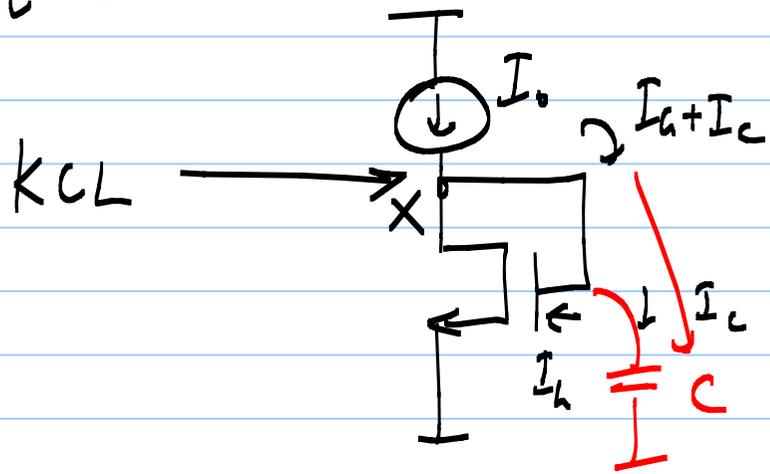
Make as many copies as you want



$t < 0$  :



$t = 0^+$

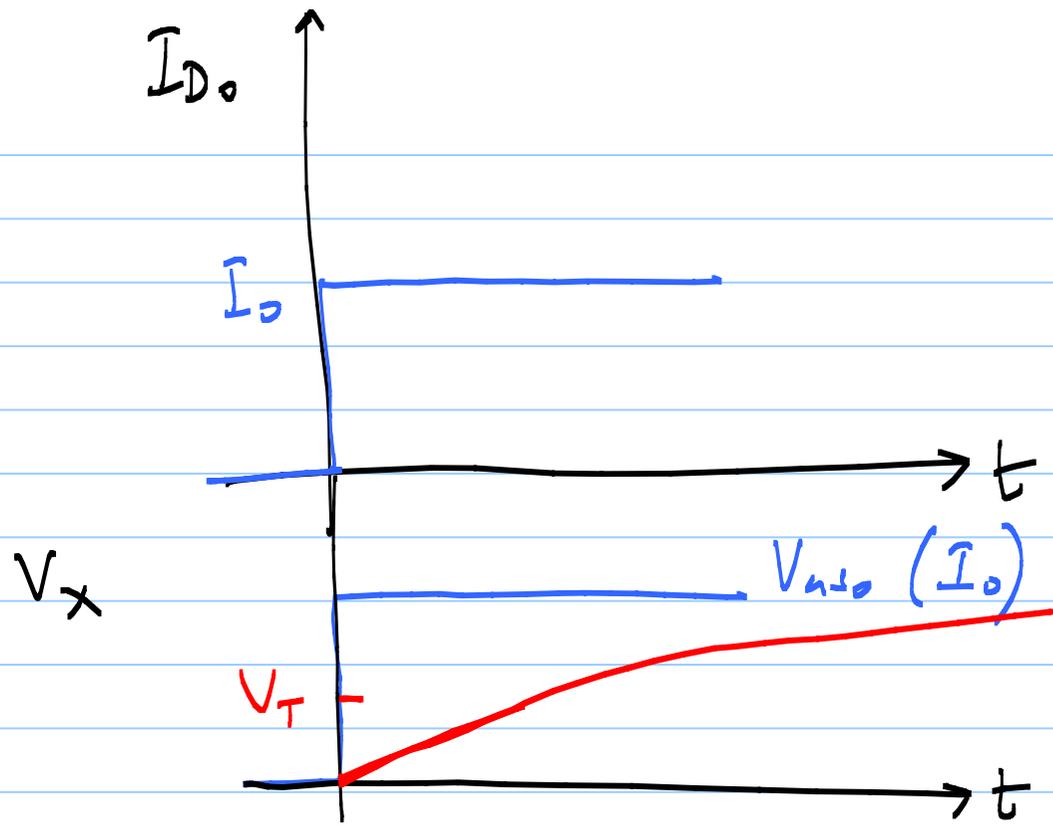


@  $t = 0^-$   $V_{as} = 0$

@  $t = 0^+$  :  $I_n = 0, I_D = 0$

$\rightarrow V_x \uparrow \rightarrow V_{as} \uparrow \rightarrow I_D \uparrow$

$\rightarrow I_D = I_0$

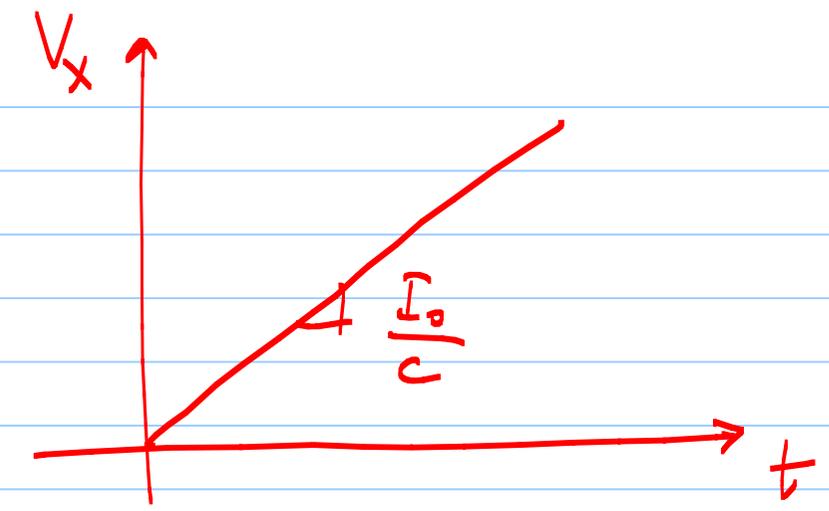
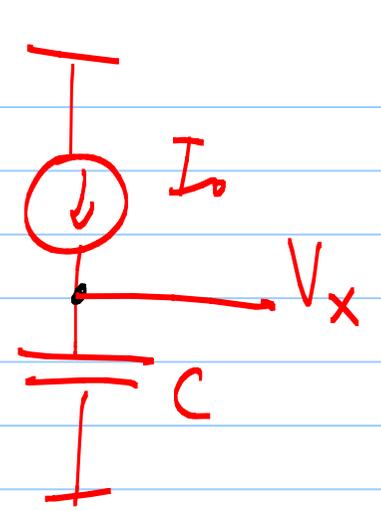


$$I_0 = I_C + I_{D_0} + I_n \rightarrow 0$$

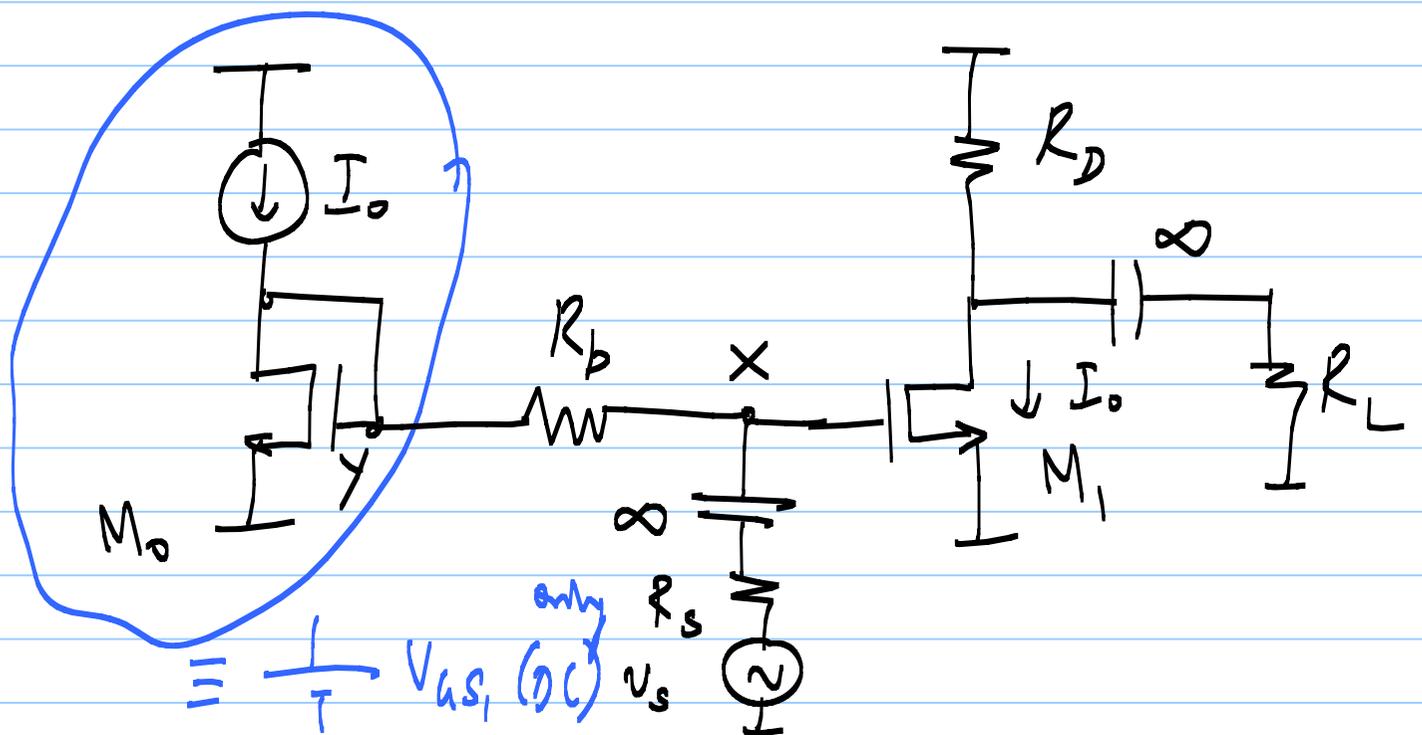
↑  
= 0 @ t = 0+

$I_{D_0} = 0$  till  $V_{ns} = V_x = V_T \Rightarrow I_C = I_0$

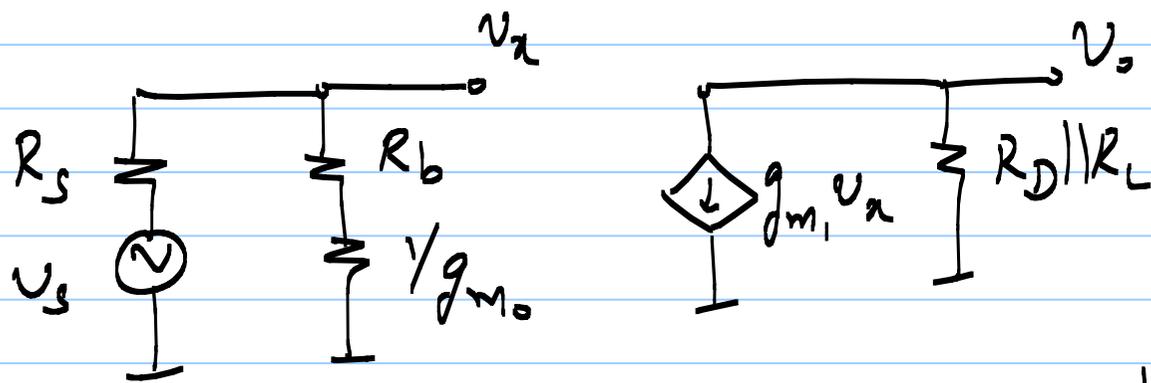
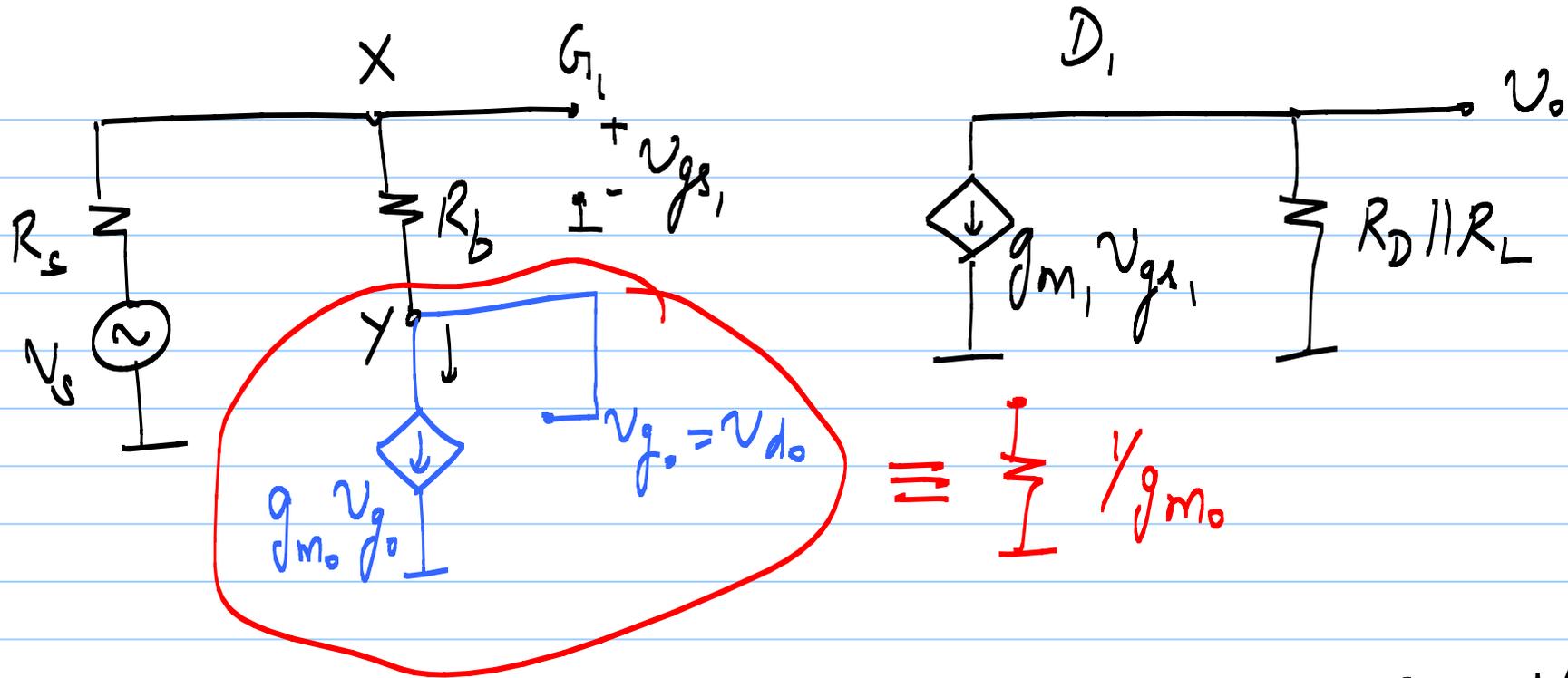
$$I = C \frac{dV}{dt}$$



CSA



$$M_0 \equiv M_1$$

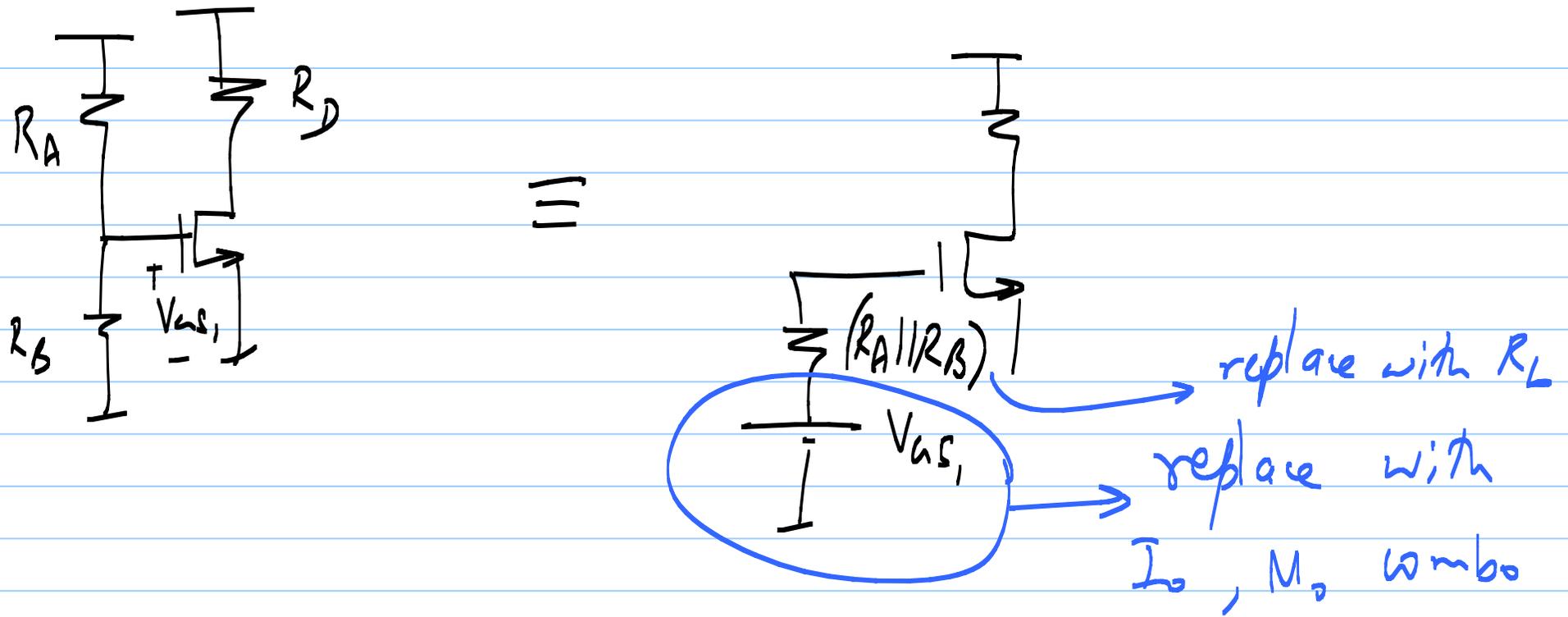


$$\frac{v_x}{v_s} = \frac{R_b + 1/g_{m_0}}{R_s + R_b + 1/g_{m_0}}$$

$$g_{m_0} = g_{m_1} = \text{large}$$

choose  $R_b \gg 1/g_{m_0}, R_s$

$$\Rightarrow v_x \approx v_s$$



$$v_o = -g_{m,1} v_a (R_D || R_L)$$

$$\approx -g_{m,1} (R_D || R_L) \cdot v_s$$

$$\frac{v_o}{v_s} \approx -g_{m,1} (R_D || R_L) \quad \text{same as before}$$

$I_{D,1}, V_{gs,1}, V_{os,1}$  - same as before  $\Rightarrow$  Swing limits are the same too.