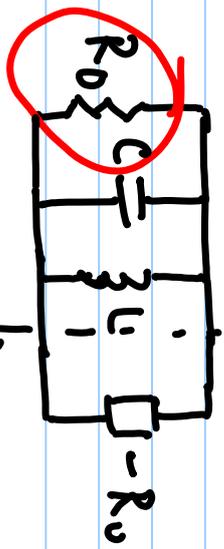


Lecture # 30

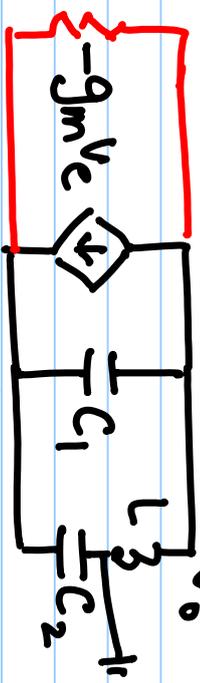
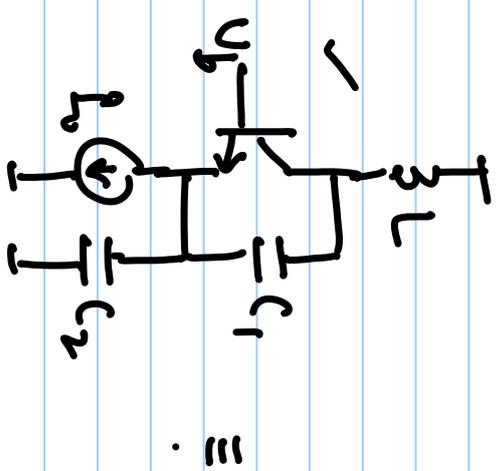
Oscillator

1. Crystal oscillator

2. Tuned LC oscillator



- L, C
- loss
- compensate loss

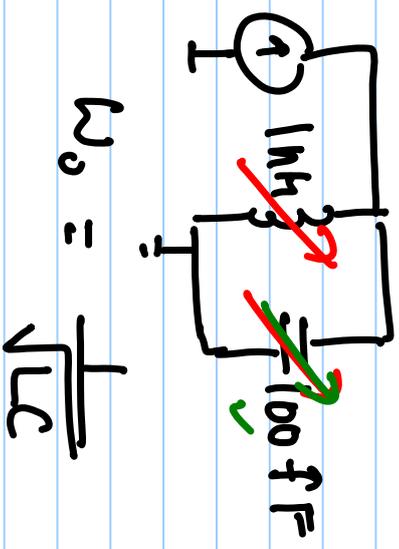
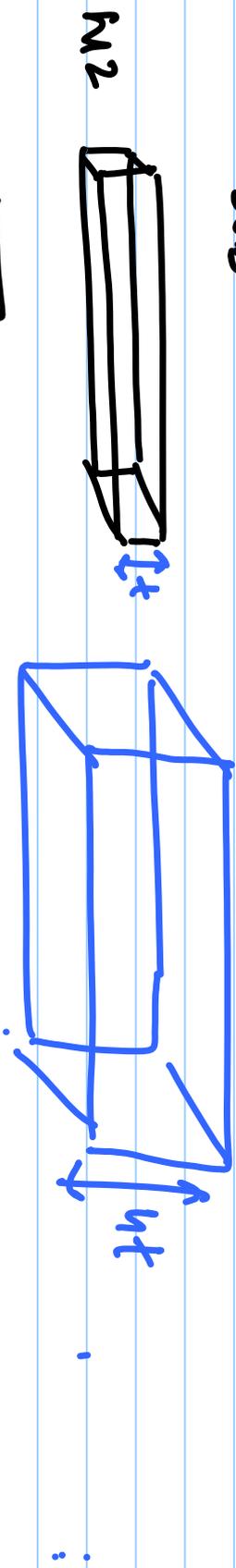
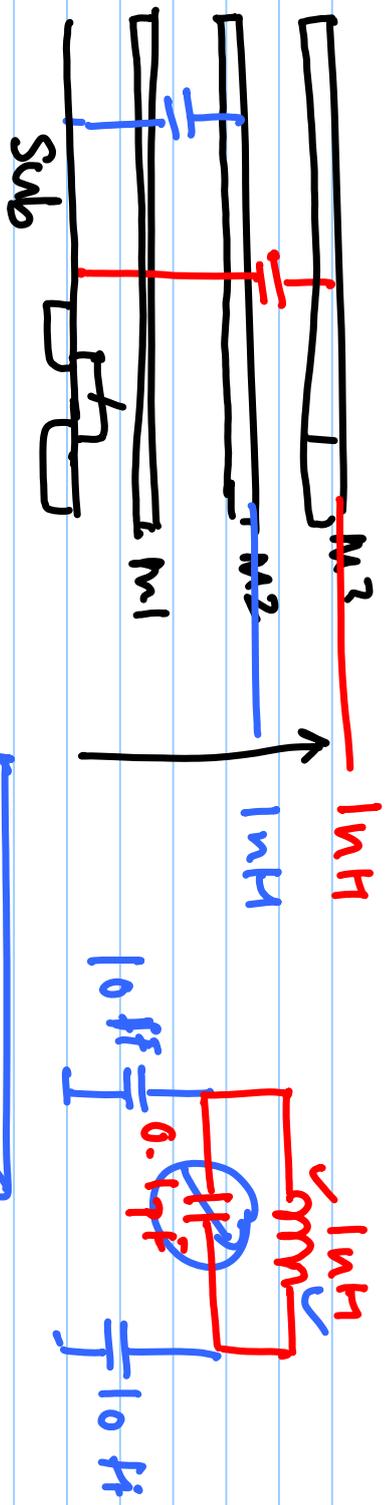


$$\omega_0 = \frac{1}{\sqrt{L C_1 C_2 / (C_1 + C_2)}}$$

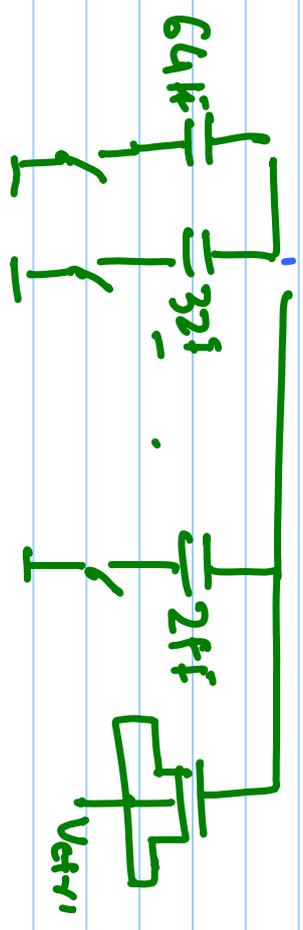
- frequency is moderately stable
- integrated on chip
- but with large area.

- Phase noise is good
- Tuning range is limited

$$\left. \begin{matrix} \ln H \\ 0.1n - 1n \end{matrix} \right\}$$

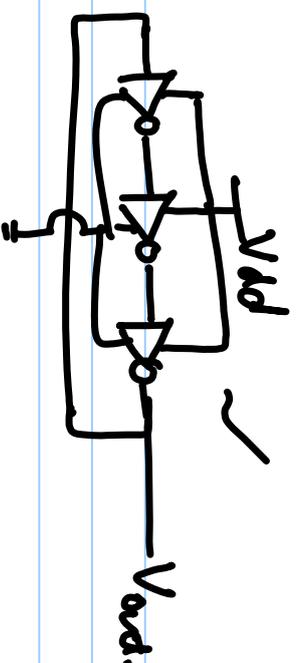
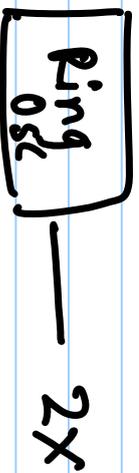


$$\omega_0 = \frac{1}{\sqrt{LC}}$$

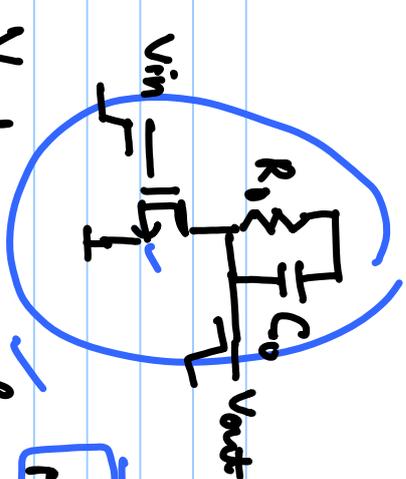
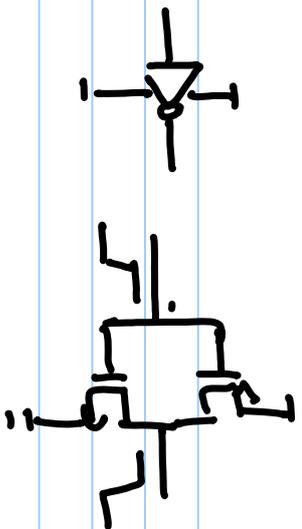


3. Ring Oscillators

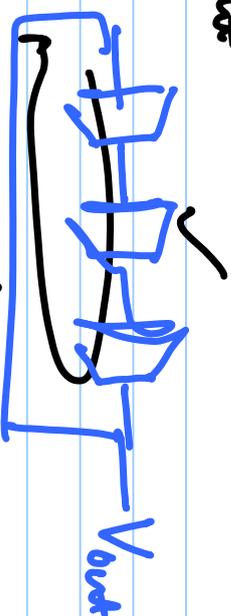
- Large tuning range
- Small area
- Phase noise is more
- Frequency stability is bad



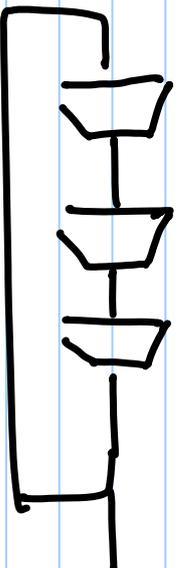
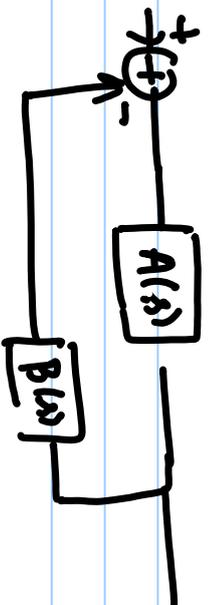
$$f_{osc} = \frac{1}{6t_d}$$



$$\frac{V_{out}}{V_{in}} = \frac{-g_m R_o}{(1 + s R_o C_o)} = \frac{-A_o}{(1 + s/\omega_p)}$$



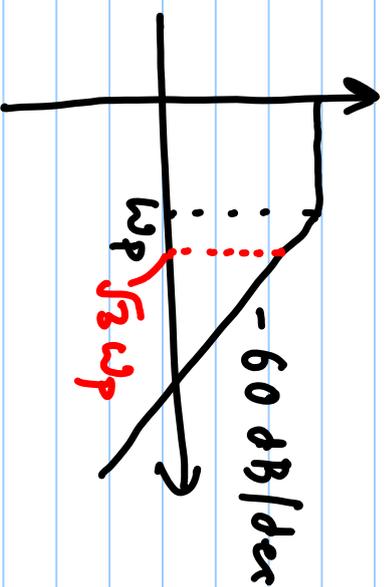
Barkhausen Criterion



$$|L_G(j\omega_{osc})| = 1$$

$$\angle L_G(j\omega_{osc}) = 180^\circ$$

$$L_G(s) = \frac{-A_o^3}{(1 + s/\omega_p)^3}$$



$$\angle L_c(j\omega_{osc}) = 360^\circ / 0 = 180^\circ - 3 \tan^{-1} \left(\frac{\omega_{osc}}{\omega_p} \right)$$

$$\tan^{-1} \left(\frac{\omega_{osc}}{\omega_p} \right) = +60^\circ$$

$$\omega_{osc} = \omega_p \tan(60^\circ) = \sqrt{3} \omega_p$$

