

## Frequency diversity:

- \* Narrowband flat fading channels  $\Rightarrow$  Delay spread  $< \frac{1}{W}$   
 $\Rightarrow$  Single-tap filter model.
- \* Wideband channels ( $W > \text{coh. bandwidth}$ ,  $\frac{1}{W} < \text{delay spread}$ )  
 $\Rightarrow$  Frequency-selective channel  
 $\Rightarrow$  Linear time-varying filter with multiple taps.

$$y[m] = \sum_l h_l[m] x[m-l] + w[m].$$

- \* If we assume that the channel response has  $L$  taps, then the delayed replicas of the signal provide  $L$  independent copies of the signal. (Multipath diversity (or) frequency diversity).
- \* How can we exploit this diversity? In general, these multipath copies can interfere with each other.
- \* Simple scheme (analogous to repetition coding)?
  - Send only one symbol during every delay spread, i.e., every  $L$  symbol times.  
 $\Rightarrow$  Delayed replicas do not interfere with the original symbols.
  - Assuming  $h_l[m]$  are independent & i.d. for diff.  $m$ , we get  $L^{\text{th}}$  order diversity.

- Can we increase the symbol rate, i.e., use more degrees of freedom?

System 1: ML sequence detection to combat ISI (Inter-symbol interference)

- Send a sequence of  $N$  uncoded symbols

$$\underline{x} = (x[0] \ x[1] \ \dots \ x[N-1])$$

- Received vector  $\underline{y} = (y[0] \ y[1] \ \dots \ y[N+L-1])^T$

- Assume that the channel taps do not vary over this duration.

- Assume  $h_\ell$  are i.i.d. (with equal variance) CN. (Rayleigh model)

$$\underline{y}^T = [h_1 \ h_2 \ \dots \ h_L] \begin{bmatrix} x[0] & x[1] & \dots & x[N-1] & 0 & \dots & 0 \\ 0 & x[0] & x[1] & \dots & x[N-1] & \ddots & \vdots \\ \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \vdots \\ 0 & \dots & 0 & x[0] & x[1] & \dots & x[N-1] \end{bmatrix} + \underline{w}^T$$

↑  
Noise

$X$ :  $L \times (N+L-1)$  matrix.

Note:  $N$  symbols, are transmitted in  $N+L-1$  symbol times

If  $N \gg L$ ,  $\frac{N}{N+L-1} \approx 1$  symbol/symbol interval.

[ For this, we need  $T_c \gg$  Delay spread. This is  
↑  
 coherence time

a reasonable assumption for typical cellular propagation scenarios.]

— Consider  $ML$  detection of  $x$  from  $y$ .

— This system is equivalent to a MISO system with  $L$  transmit antennas and space-time code matrix

$$X = \begin{bmatrix} x[0] & x[1] & \dots & x[N-1] & 0 & \dots & 0 \\ 0 & x[0] & x[1] & \dots & x[N-1] & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & 0 & x[0] & x[1] & \dots & x[N-1] \end{bmatrix}$$

$\uparrow$  Transmitted symbols from antennas during  $m=0$      
  $\uparrow$   $m=L-1$      
  $\uparrow$   $m=N+L-1$

— Consider the pairwise error probability of confusing  $x_A$  with  $x_B$  (or  $X_A$  with  $X_B$ ).

$$P_r(x_A \rightarrow x_B) \leq \prod_{l=1}^L \frac{1}{1 + \frac{\text{SNR}}{4} \lambda_l^2} \quad \left( \text{from MISO analysis done earlier} \right)$$

where  $\lambda_l^2$  are the eigenvalues of  $(X_A - X_B)(X_A - X_B)^H$ ,

SNR is the total received SNR per received symbol summed over all paths.

If  $(X_A - X_B)$  is rank  $L$ ,  $P_r(x_A \rightarrow x_B) \leq K \cdot \text{SNR}^{-L}$ .

To get full diversity,  $X_A - X_B$  should be full rank for each  $x_A, x_B$ .

— We can also relate prob. of symbol error to this pairwise error probability.

$$\Pr(x[m] \text{ being in error} \mid \text{Given } x_A \text{ is transmitted}) \leq \sum_{x_B: x_B[m] \neq x_A[m]} \Pr(x_A \rightarrow x_B)$$

For each such  $x_B$ , we need  $X_A - X_B$  to be full rank.

Suppose  $x_A$  &  $x_B$  differ in the  $m^{\text{th}}$  position only.

$$X_A - X_B = \begin{bmatrix} 0 & \dots & 0 & x_A[m] - x_B[m] & 0 & \dots & 0 \\ 0 & \dots & 0 & 0 & x_A[m] - x_B[m] & 0 & \dots & 0 \\ \vdots & & & & & & & \\ 0 & \dots & 0 & 0 & 0 & \dots & 0 & x_A[m] - x_B[m] & 0 \end{bmatrix}$$

By observation,  $X_A - X_B$  is full rank (each row is a shifted version of 1st row).

If  $x_A$  &  $x_B$  differ in more positions, <sup>we</sup> will still have full rank (similarly shifted rows).

⇒ Uncoded transmission (with ISI) combined with ML sequence detection achieves full diversity of  $L$ .

Number of symbols transmitted per symbol time  $\approx 1$

(Can be made 1: continuous transmission, Viterbi algo. for MLSD with a decoding delay  $\approx 5-6$  times  $L$ )

(See book for more details on Viterbi algorithm).



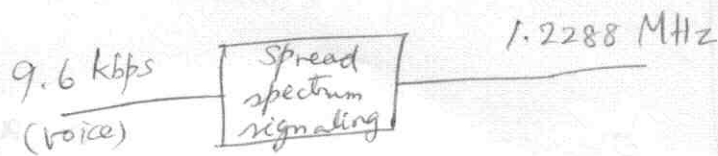
The above system is referred to as a "single carrier" system in a textbook.

Lecture 20: (24 Sep 2008)

System 2: Direct-sequence spread spectrum.

- Using a large bandwidth provides frequency diversity.
- In a spread spectrum system, the transmission bandwidth is much larger than the symbol rate.

Eg: IS-95



$$\frac{1.2288 \times 10^6}{9.6 \times 10^3} = 128 \triangleq \begin{matrix} \text{Processing gain} \\ \text{(or)} \\ \text{Spreading factor} \end{matrix}$$

- Not a very efficient use of bandwidth for a single link.  
(In a cellular system, <sup>based on spread-spectrum,</sup> several links share the same bandwidth to improve the spectral efficiency)
- Other aspects of spread-spectrum signaling:
  - \* Power spread across <sup>large</sup> bandwidth
    - ⇒ Good anti-jamming properties
    - ⇒ Power level close to noise floor
  - \* ISI typically negligible
  - \* In a cellular scenario with many links, interference is not negligible.

Suppose we send one symbol every  $n$  samples.

$$\text{Received signal: } y[n] = \sum_{l=0}^{L-1} h_l[n] x[n-l] + w[n]$$

$$\left( \begin{array}{c} \text{Tx.} \\ \text{signal} \end{array} \right) \underbrace{x[0] \ x[1] \ \dots \ x[n-1]}_{1^{\text{st}} \text{ symbol}}, \underbrace{x[n] \ x[n+1] \ \dots \ x[2n-1]}_{2^{\text{nd}} \text{ symbol}}, x[2n] \ \dots$$

Channel assumptions: ① No. of taps =  $L$ .

② Channel does not vary much over  $n$  durations, i.e.,

$$\frac{n}{W} \ll T_c \text{ (coherence time)}$$

$\uparrow$   
Delay spread  $T_d$ .

(Reasonable assumption for typical cellular scenarios).

$$\left( \begin{array}{c} \text{Rx.} \\ \text{signal} \end{array} \right): \begin{aligned} & h_0 * (x[0] \ x[1] \ \dots \ x[n-1] \ x[n] \ \dots) \\ & + h_1 * (0 \ x[0] \ x[1] \ \dots) \\ & + h_2 * (0 \ 0 \ x[0] \ x[1] \ \dots) \\ & + \dots \\ & + h_{L-1} * (\underbrace{0 \ 0 \ \dots \ 0}_{L-1 \text{ zeros}} \ x[0] \ x[1] \ \dots) \end{aligned}$$

$$\text{Denote } \underline{x}_i = (x[in] \ x[in+1] \ \dots \ x[in+n-1]).$$

$$\Rightarrow \underline{T_x}: (\underline{x}_0 \ \underline{x}_1 \ \underline{x}_2 \ \dots)$$

$$\underline{R_x}: \begin{aligned} & h_0 * (\underline{x}_0 \ \underline{x}_1 \ \underline{x}_2 \ \dots) \\ & + h_1 * (0 \ \underline{x}_0 \ \underline{x}_1 \ \dots) + \dots + h_{L-1} * (\underbrace{0 \ 0 \ \dots \ 0}_{L-1 \text{ zeros}} \ \underline{x}_0 \ \underline{x}_1 \ \dots) \end{aligned}$$

Let  $x_i$  be generated as  $b_i \underline{u}$ , where  $b_i$  is the bit 1  
 $\underline{u}$  is the spreading  
 (or) spreading

$$\begin{aligned} \text{(Rx Signal)} \quad & h_0 * (b_0 \underline{u} \quad b_1 \underline{u} \quad b_2 \underline{u} \quad b_3 \underline{u} \quad \dots) \\ & + h_1 * (0 \quad b_0 \underline{u} \quad b_1 \underline{u} \quad b_2 \underline{u} \quad \dots) \\ & + \dots \\ & + h_{L-1} * (\underbrace{0 \quad 0 \quad 0 \quad \dots \quad 0}_{L-1 \text{ zeros}} \quad b_0 \underline{u} \quad b_1 \underline{u} \quad b_2 \underline{u} \quad \dots) \end{aligned}$$

Lecture 21: (26 Sep 2008)

Look at the first  $n+L-1$  samples to detect  $b_0$  (Ignoring ISI).

$$\text{Define } \underline{u}^{(0)} = (\underbrace{0 \quad 0 \quad \dots \quad 0}_{l \text{ zeros}} \quad \underbrace{u[0] \quad u[1] \quad \dots \quad u[n-1]}_{n \text{ samples}} \quad \underbrace{0 \quad \dots \quad 0}_{L-l-1 \text{ zeros}})^T$$

$$\underline{y}_0 = (y[0] \quad y[1] \quad \dots \quad y[n+L-2])^T$$

$$\begin{aligned} &= h_0 b_0 \underline{u}^{(0)} + h_0 b_1 (0 \quad u[0] \quad \dots \quad u[L-1]) \\ &+ h_1 b_0 \underline{u}^{(1)} + h_1 b_1 (0 \quad u[0] \quad \dots \quad u[L-2]) \\ &+ \dots + \dots \\ &+ h_{L-1} b_0 \underline{u}^{(L-1)} + \cancel{h_{L-1} b_1 (0 \quad \dots \quad u[L-1])} \\ &+ \underline{n}_0 \end{aligned}$$

$$\begin{cases} \underline{u}^{(0)T} \underline{y}_0 \approx h_0 b_0 + w_0 \\ \underline{u}^{(1)T} \underline{y}_0 \approx h_1 b_0 + w_1 \\ \vdots \\ \underline{u}^{(L-1)T} \underline{y}_0 \approx h_{L-1} b_0 + w_{L-1} \end{cases} \quad \text{where } w_i = \underline{u}^{(i)T} \underline{n}_0$$

$$\begin{aligned} \underline{u}^{(i)T} \underline{u}^{(i)} &\approx 1 \\ \underline{u}^{(i)T} \underline{u}^{(j)} &\approx 0 \quad (i \neq j) \end{aligned}$$

Correlation with  $\underline{u}^{(l)}$  gives

$$\begin{aligned} & h_l b_0 \underline{u}^{(l)T} \underline{u}^{(l)} + (\text{Terms from } b_0 \text{ in other taps}) \\ & + (\text{Terms from other bits in other taps}) \\ & + (\text{noise}) \end{aligned}$$

$$r_0 = \underline{u}^{(0)T} y_0 \approx h_0 b_0 + n_0$$

$$r_1 = \underline{u}^{(1)T} y_0 \approx h_1 b_0 + n_1$$

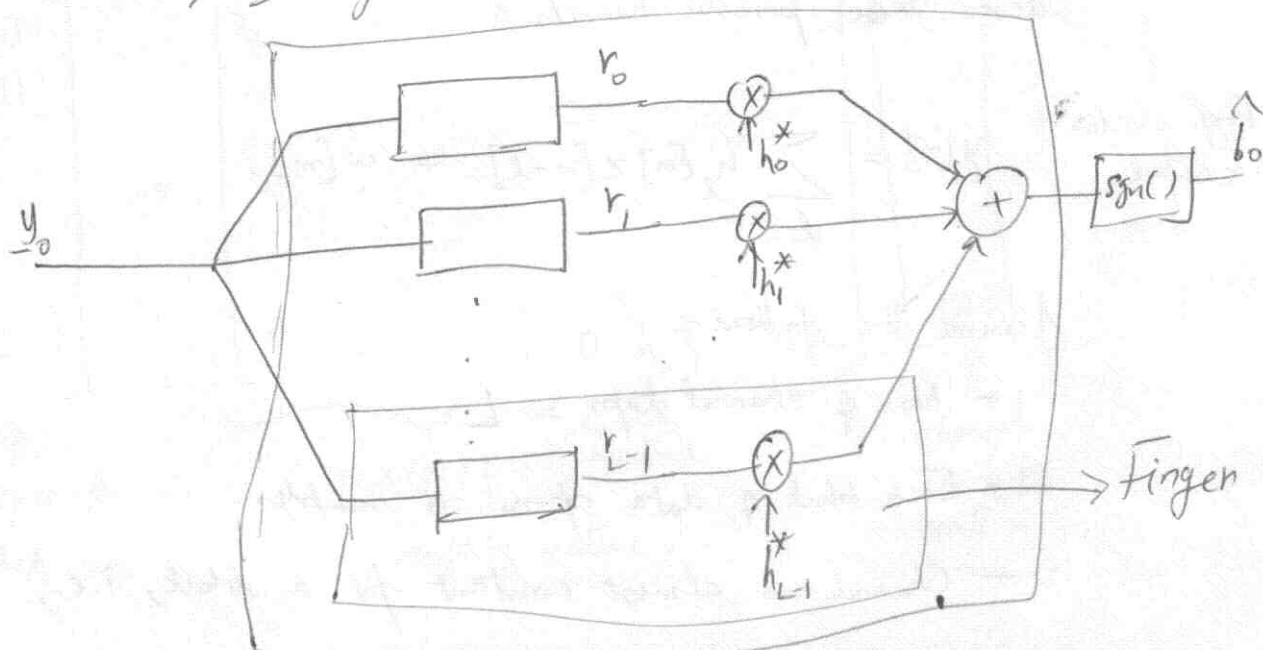
$\vdots$

$$r_{L-1} \approx h_{L-1} b_0 + n_{L-1}$$

Suppose  $b_0 = \pm 1$  (BPSK),

$$\hat{b}_0 = \text{sgn} \left( \sum_{l=0}^{L-1} h_l^* r_l \right)$$

$\Rightarrow$  Div. gain =  $L$ .



RAKE receiver / Matched filter



## Summary:

- \* Div. gain  $L$  (freq. diversity) exploited by spread-spectrum signaling
- \* ISI is negligible if spreading factor is high  
⇒ RAKE receiver (MF) is sufficient to get div. gain
- \* Interference would be high when several spread-spectrum signals are added. Power control & multiuser detection may be necessary.

— Discussion in class on m-sequences & pseudo-random sequences.

Lecture 22: (29 Sep 2008)

## System 3: OFDM

- Converts the frequency-selective ISI channel into a set of parallel flat fading channels with no ISI.
- Frequency diversity is achieved by coding + interleaving across these parallel channels.

Freq-selective channel.

$$y[m] = \sum_l h_l[m] x[m-l] + w[m]$$

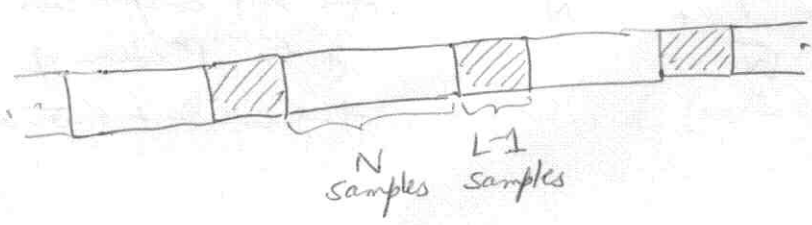
Assume the following

- \* No. of channel taps =  $L$ .
- \* Each block of data spans  $N$  samples.
- \* Channel is almost constant for a block, i.e.,  
coherence time  $\gg$  block duration.

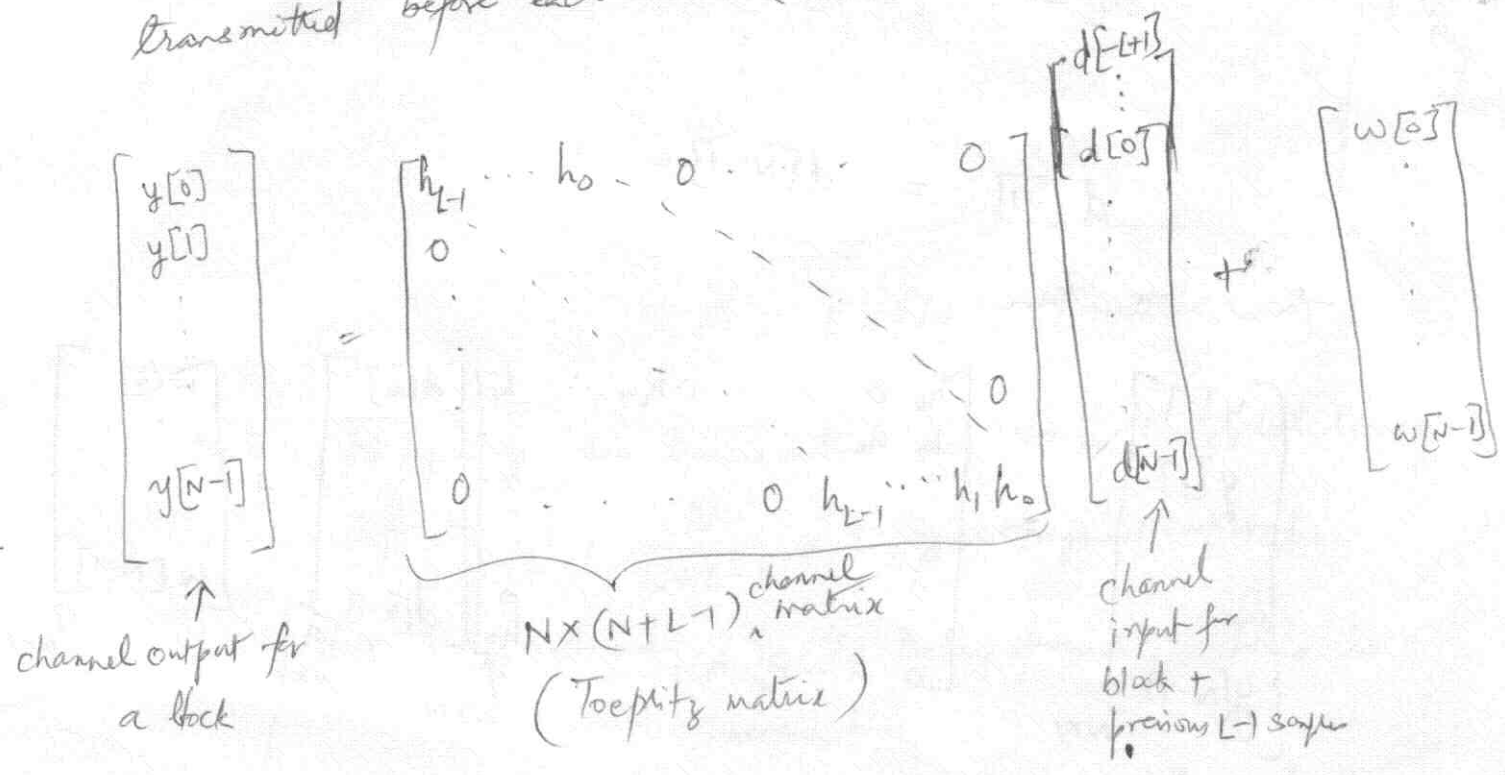
$$y[m] = \sum_{l=0}^{L-1} h_l x[m-l] + w[m]$$

\* A gap of  $L-1$  samples between successive blocks of data can be used to eliminate interference between blocks.

(The simple scheme discussed earlier: Send one symbol every  $N=1$   $L$  samples is a trivial special case of this. Here, we send data of length  $N$  with gaps in between)



\* In order to be able to diagonalize the channel matrix corresponding to each block that is transmitted, a "cyclic prefix" is transmitted before each block ( $L-1$  length cyclic prefix).



We want to diagonalize the channel matrix to get parallel channels. However, we want to do this without knowing the channel.

Fact: A circulant matrix can be diagonalized without knowing the entries of the matrix.

Show

$$\begin{bmatrix} \text{DFT matrix} \\ \downarrow F \\ N \times N \end{bmatrix} \begin{bmatrix} \text{Circulant matrix} \\ N \times N \end{bmatrix} = \begin{bmatrix} \text{Diagonal matrix} \\ N \times N \end{bmatrix} \begin{bmatrix} \text{DFT matrix} \\ N \times N \end{bmatrix}$$

$\rightarrow (a, k)^{\text{th}}$  entry is  $\frac{1}{\sqrt{N}} e^{-j \frac{2\pi nk}{N}}$

Diagonal entries are the DFT coefficients of the 1<sup>st</sup> column of the circulant matrix.

If we use a cyclic prefix, i.e.,

$$d[-L+1] = d[N-L+1]$$

$$\vdots$$

$$d[-1] = d[N-1]$$

then, we have

$$\begin{bmatrix} y[0] \\ y[1] \\ \vdots \\ y[N-1] \end{bmatrix}_{N \times 1} = \begin{bmatrix} h_0 & 0 & \dots & 0 & h_{L-1} & \dots & h_1 \\ h_1 & h_0 & & & h_{L-1} & & \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ h_{L-1} & 0 & \dots & 0 & h_1 & \dots & h_0 \\ 0 & \dots & 0 & h_{L-1} & h_1 & h_0 & 0 \end{bmatrix}_{N \times N} \begin{bmatrix} d[0] \\ \vdots \\ d[N-1] \end{bmatrix}_{N \times 1} + \begin{bmatrix} w[0] \\ \vdots \\ w[N-1] \end{bmatrix}_{N \times 1}$$

(We ignore output samples at the receiver corresponding to the cyclic prefix indices)