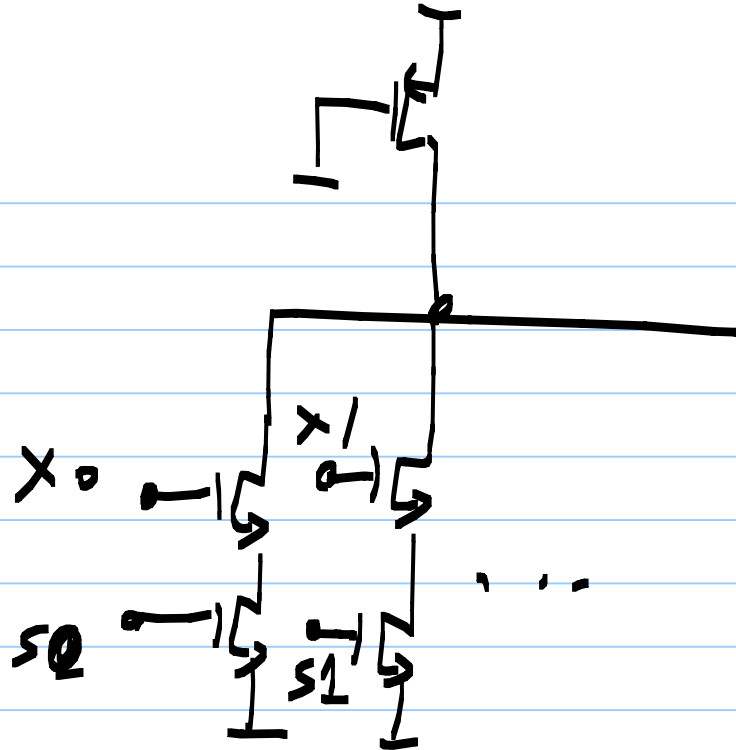
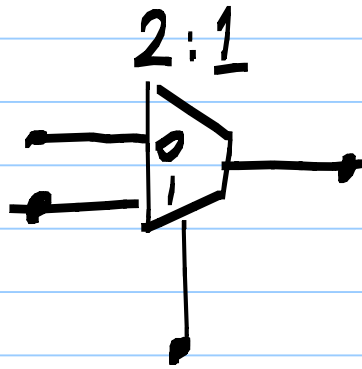
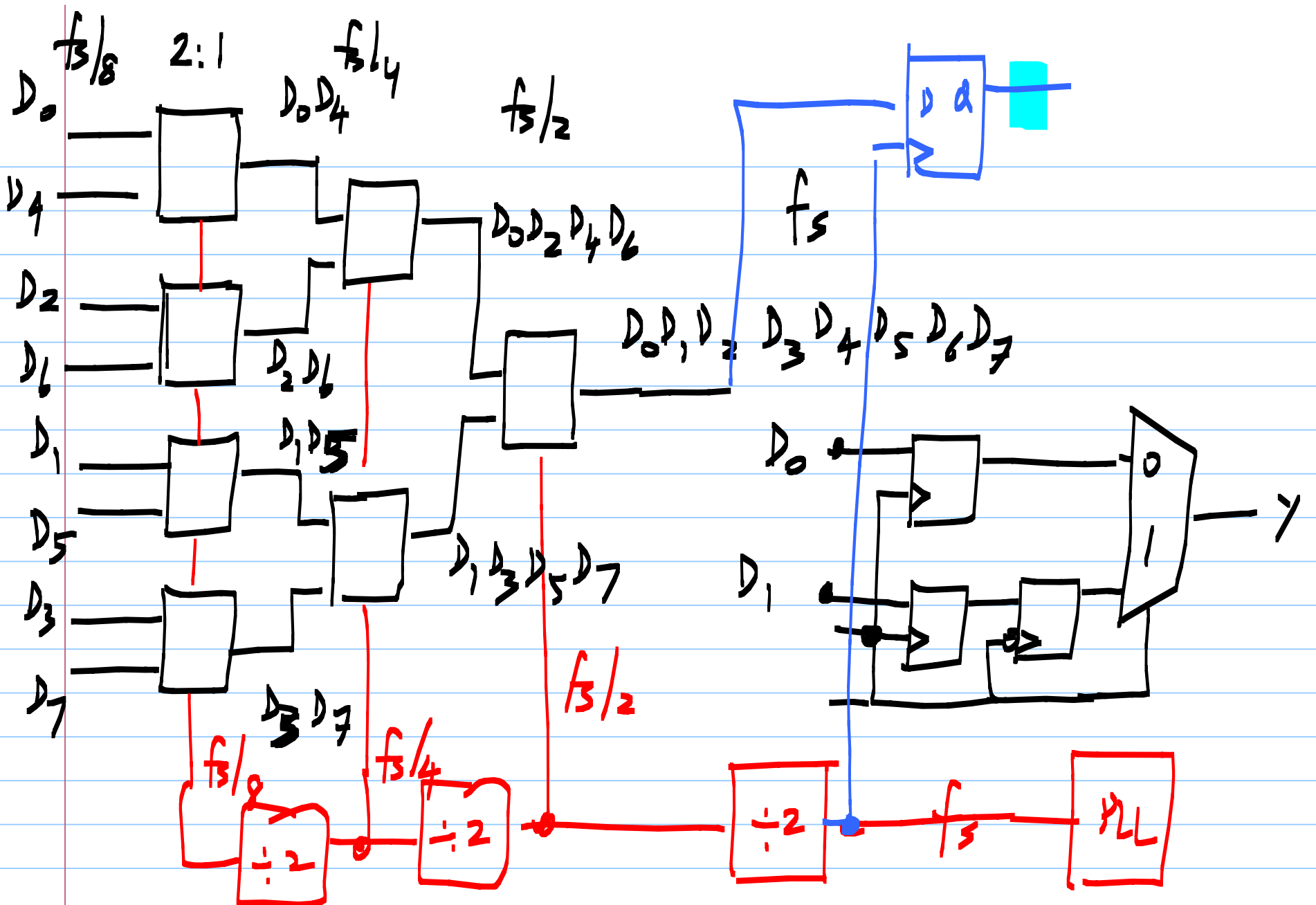
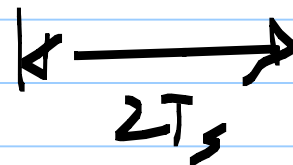
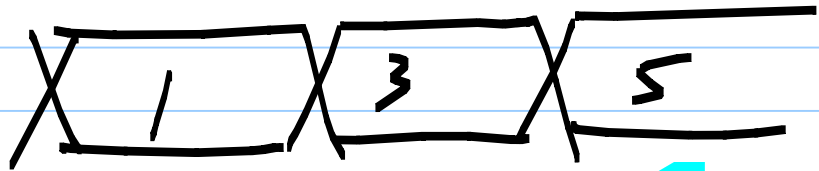
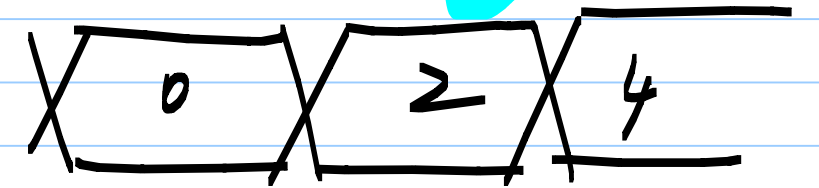
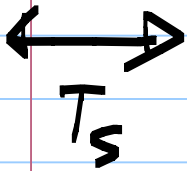
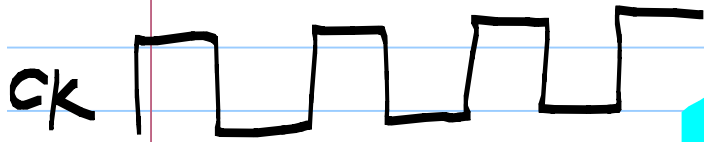
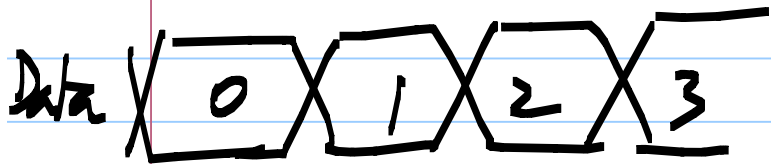
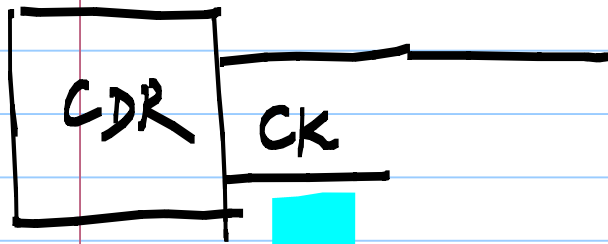


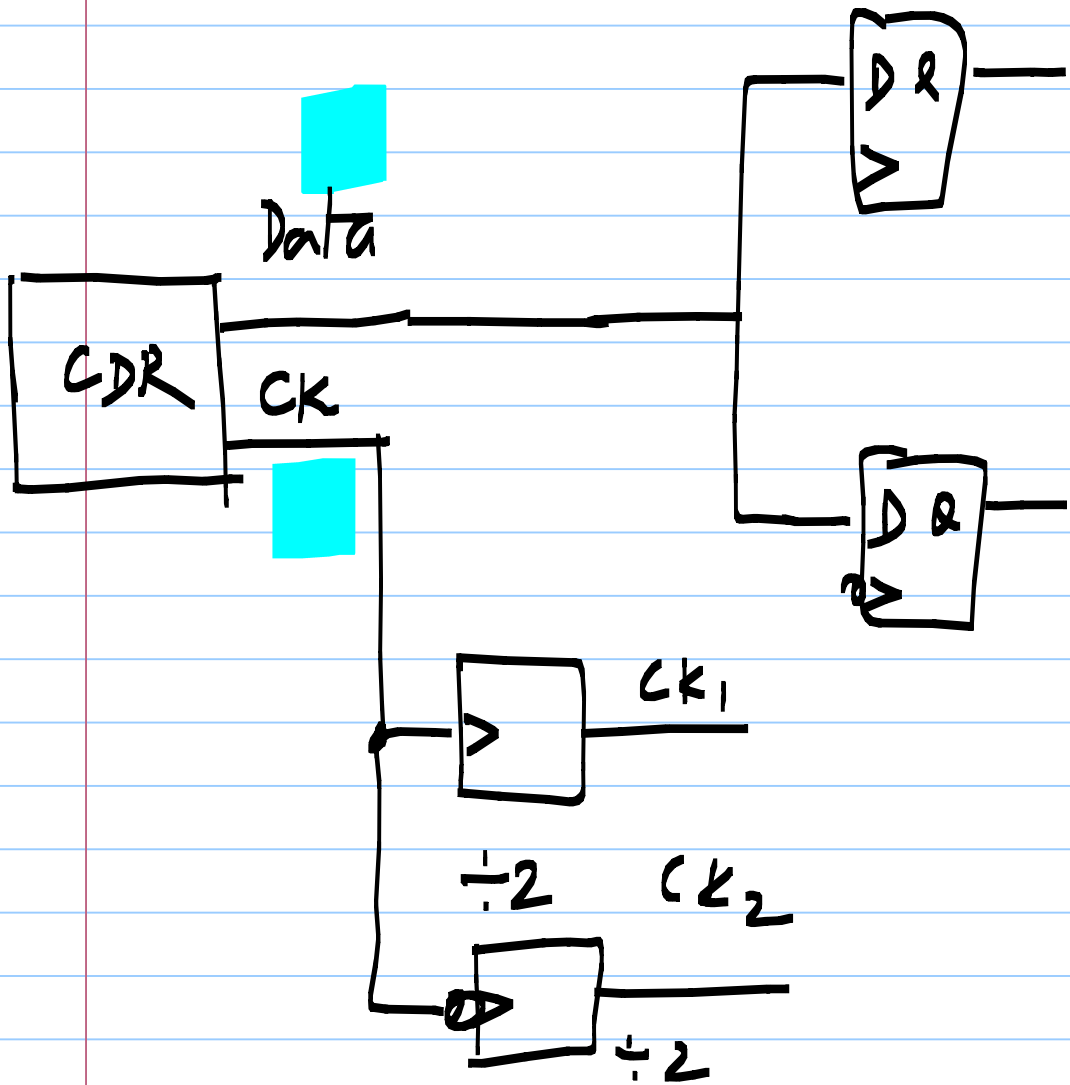
Serializer;

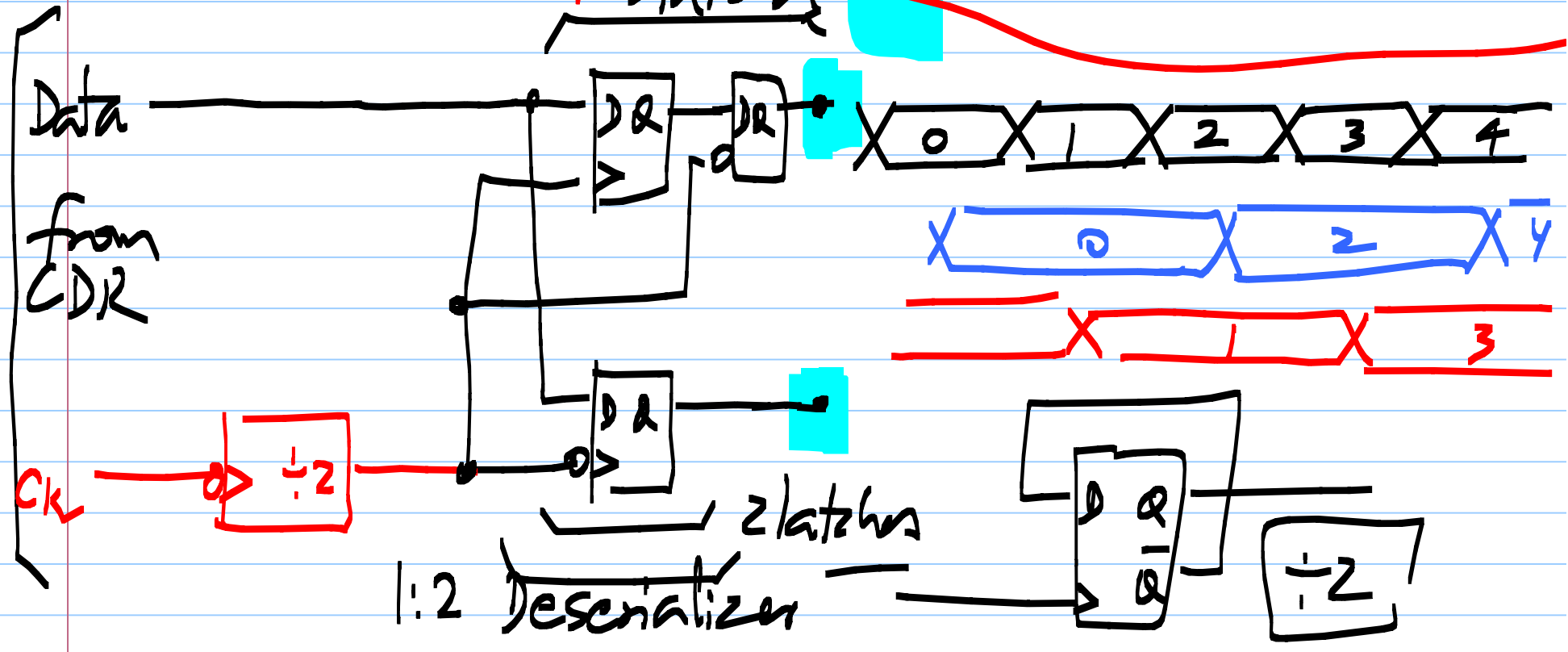
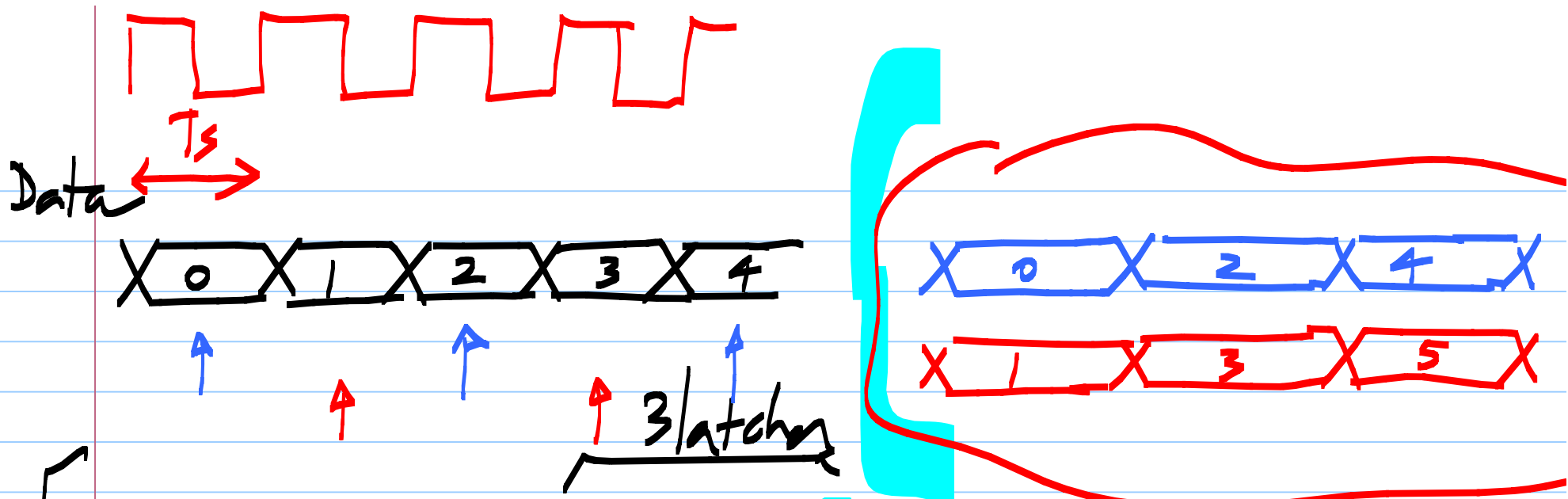


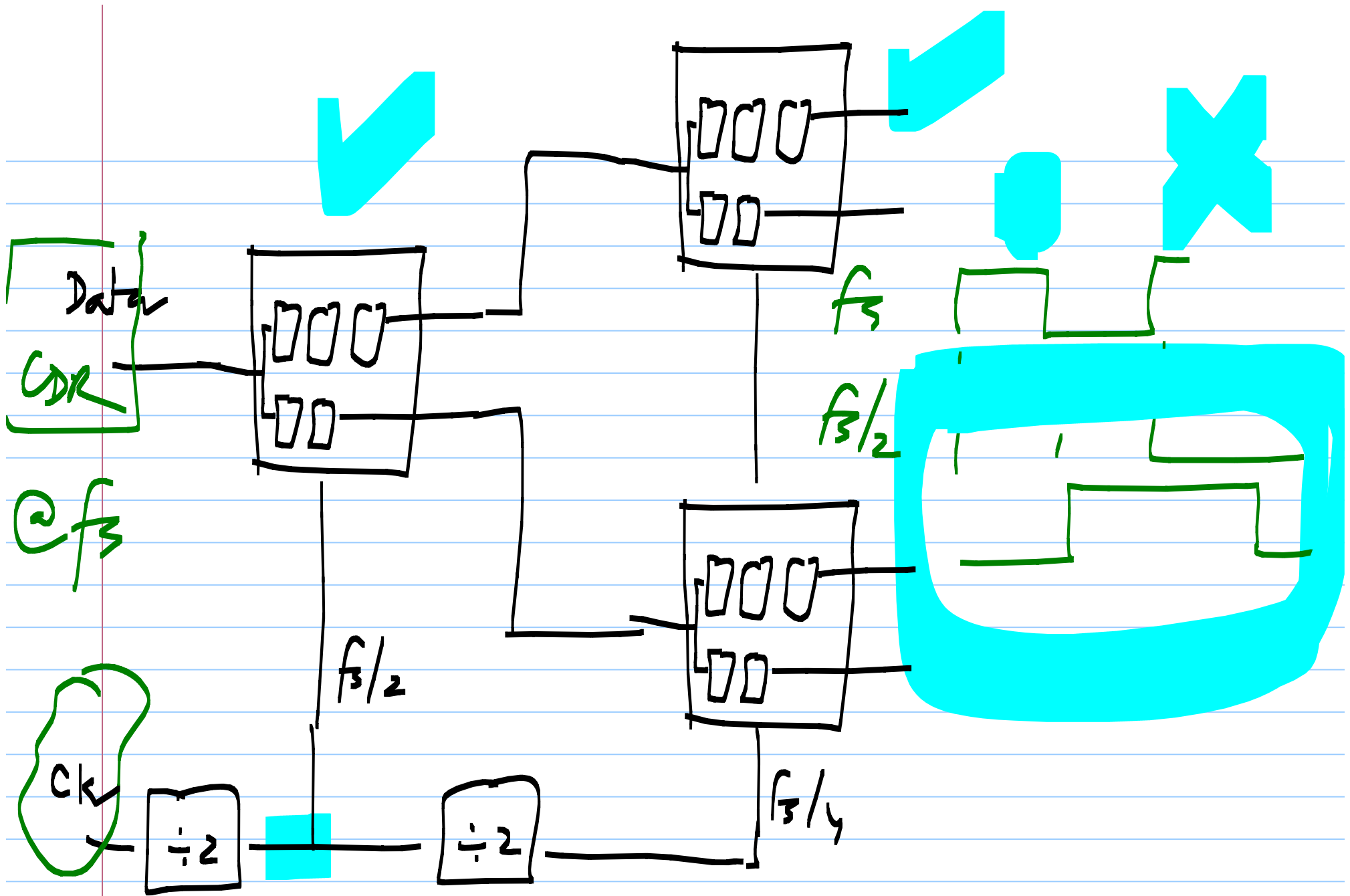


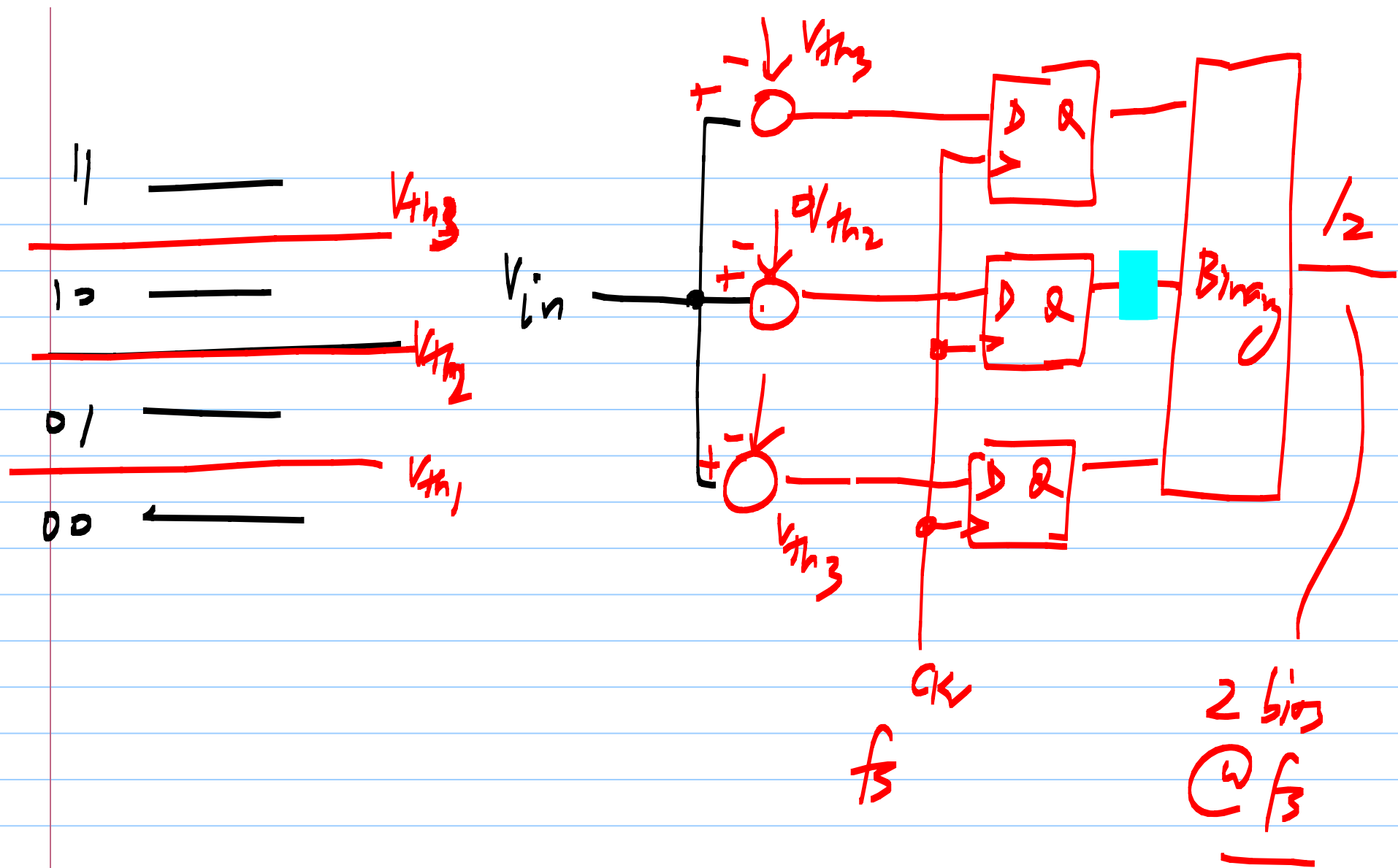
Deserializer:











f_3
=

$$\frac{BW}{f_0} \ll 1$$

