

Output noise PSD:

$$\text{Folded cascode opamp: } \frac{16}{3} kT (g_{m1} + g_{m3} + g_{m4})$$

$$\text{Telescopic cascode: } \frac{16}{3} kT (g_{m1} + g_{m3})$$

$$\text{Simple single stage: } \frac{16}{3} kT$$

$$\text{Input ref. noise PSD:}$$

$$\text{Folded cascode: } \frac{16}{3} \frac{kT}{g_{m1}} \left(1 + \frac{g_{m3} + g_{m4}}{g_{m1}} \right)$$

$$\text{Telescopic/simple: } \frac{16}{3} \frac{kT}{g_{m1}} \left(1 + \frac{g_{m3}}{g_{m1}} \right)$$

dc gain (g_m, g_o)

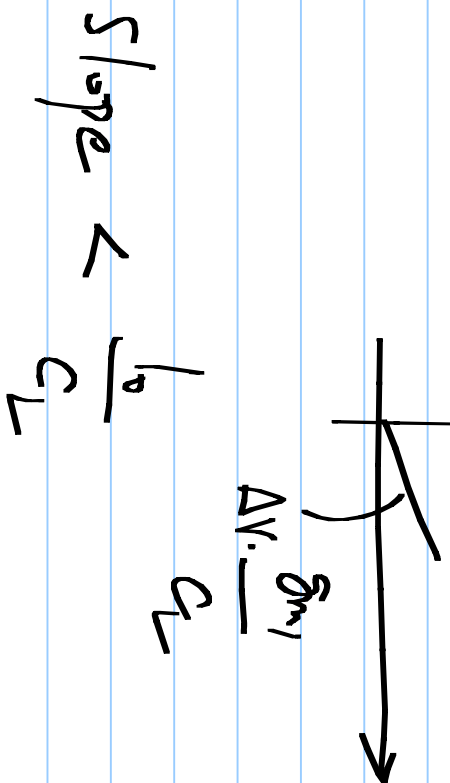
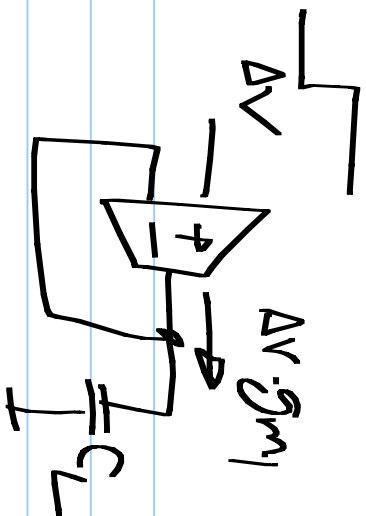
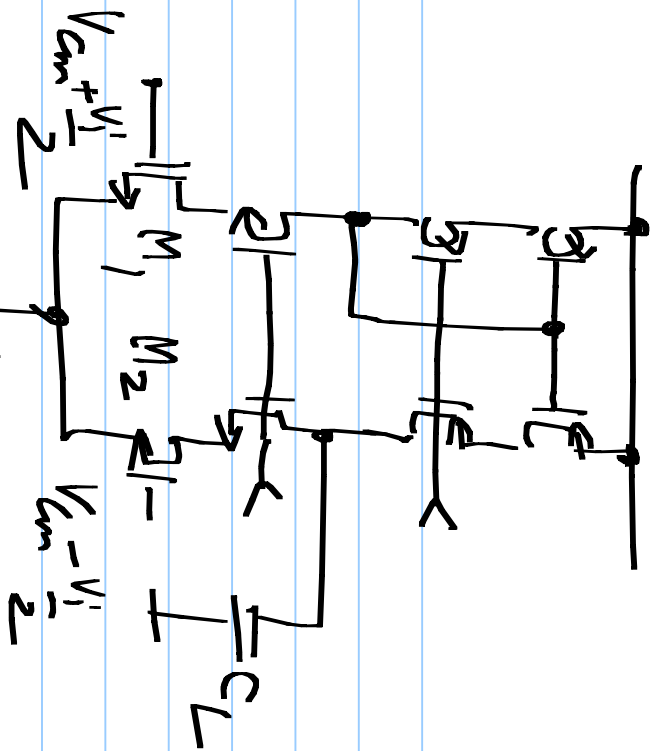
Swing limits

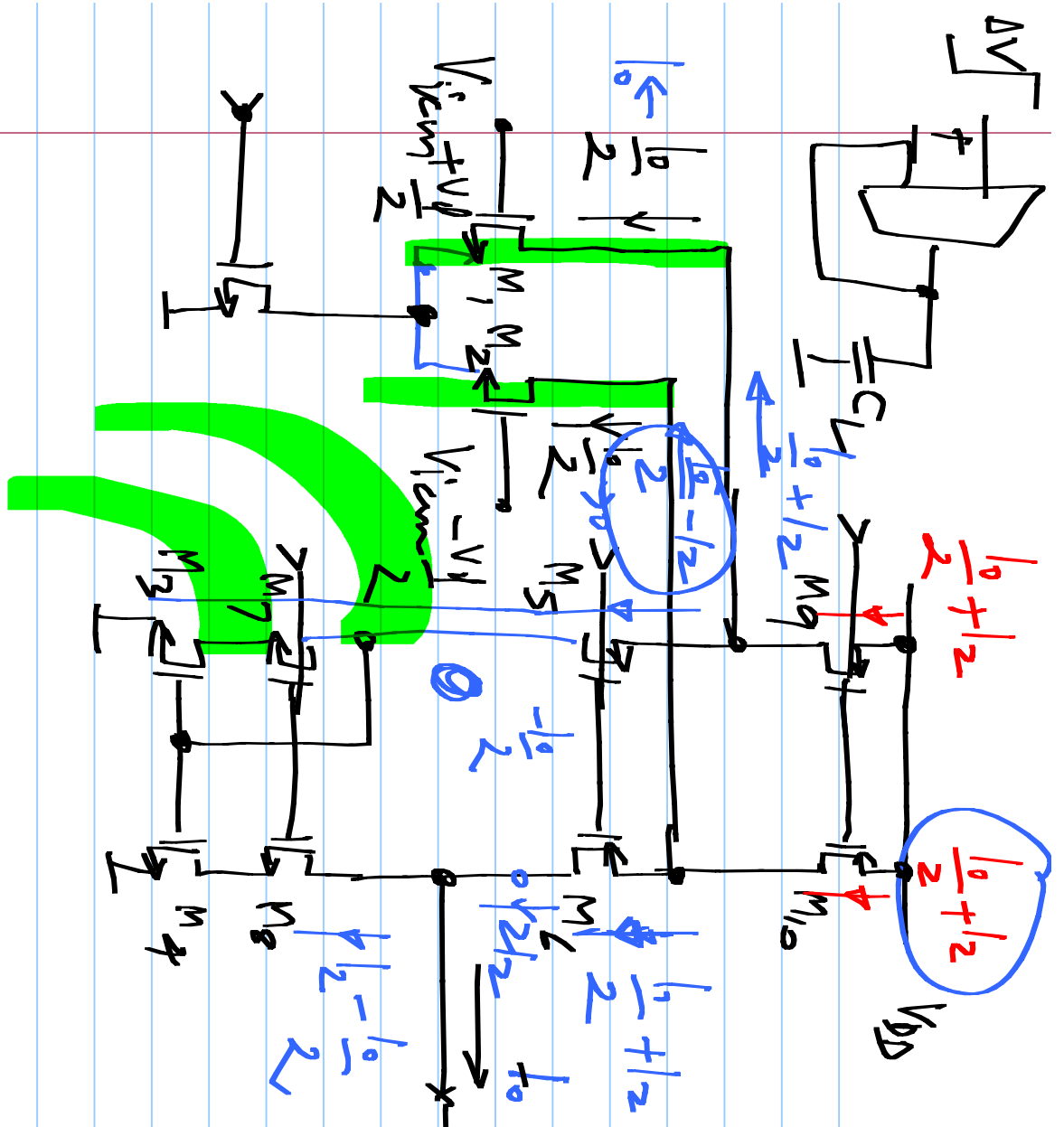
Noise

Mismatch

SR₊: $1/C_L$

SR₋: $1/C_L$



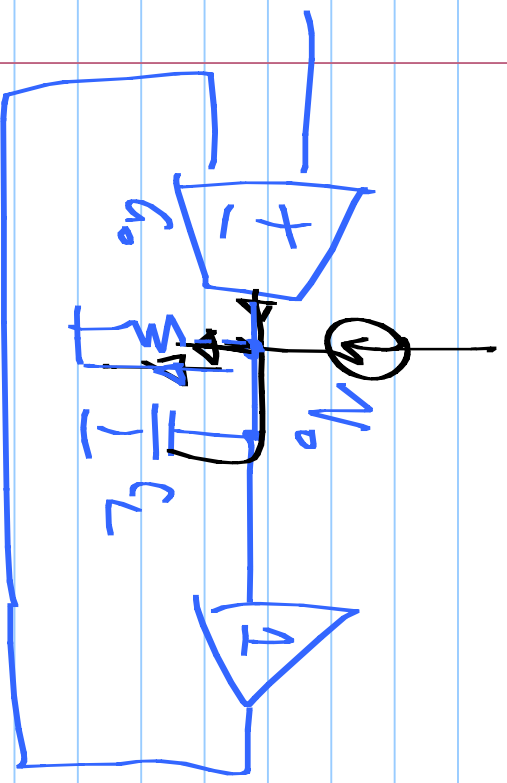
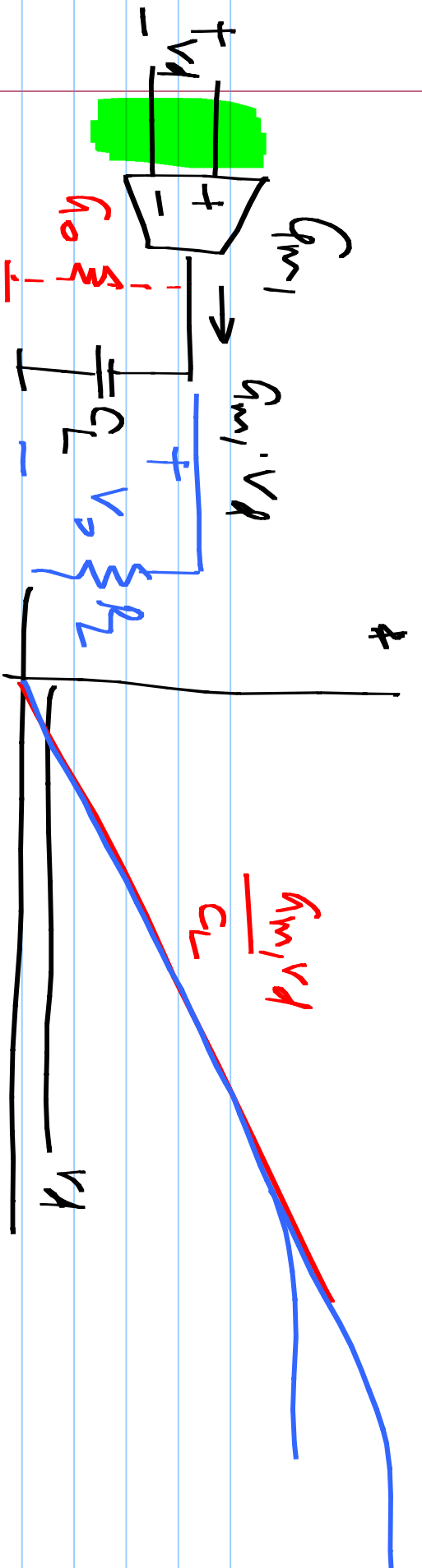


only if $g_{m2} > \frac{g_m}{2}$

if $g_{m2} < \frac{g_m}{2}$...

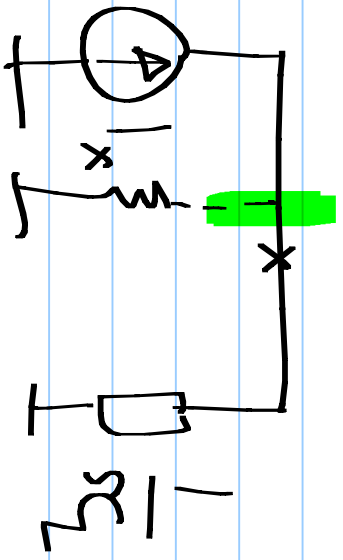
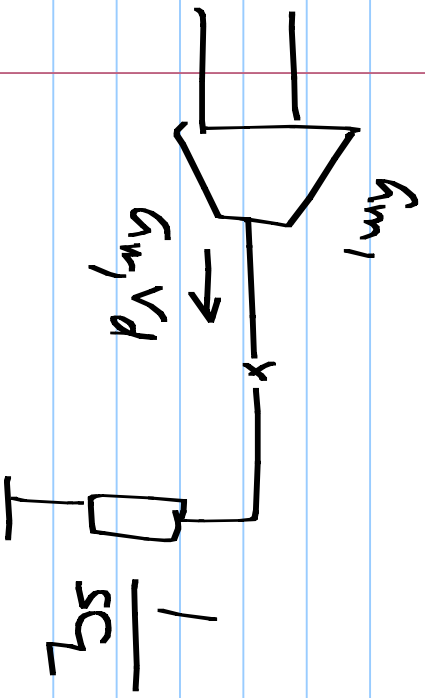
min $\left(\frac{g_{m1}}{C_L}, \frac{2g_{m2}}{C_L} \right)$





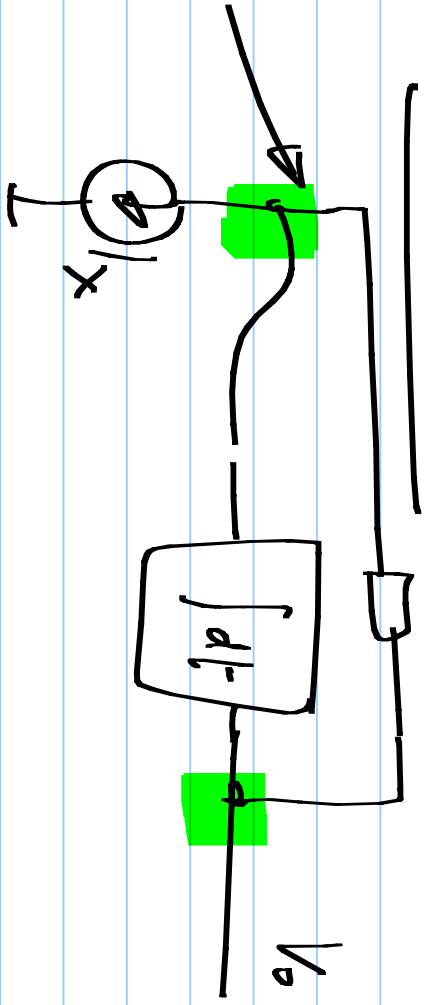
$V_d \rightarrow g_{m1} \cdot V_d \xrightarrow{\text{push it into } C_L}$

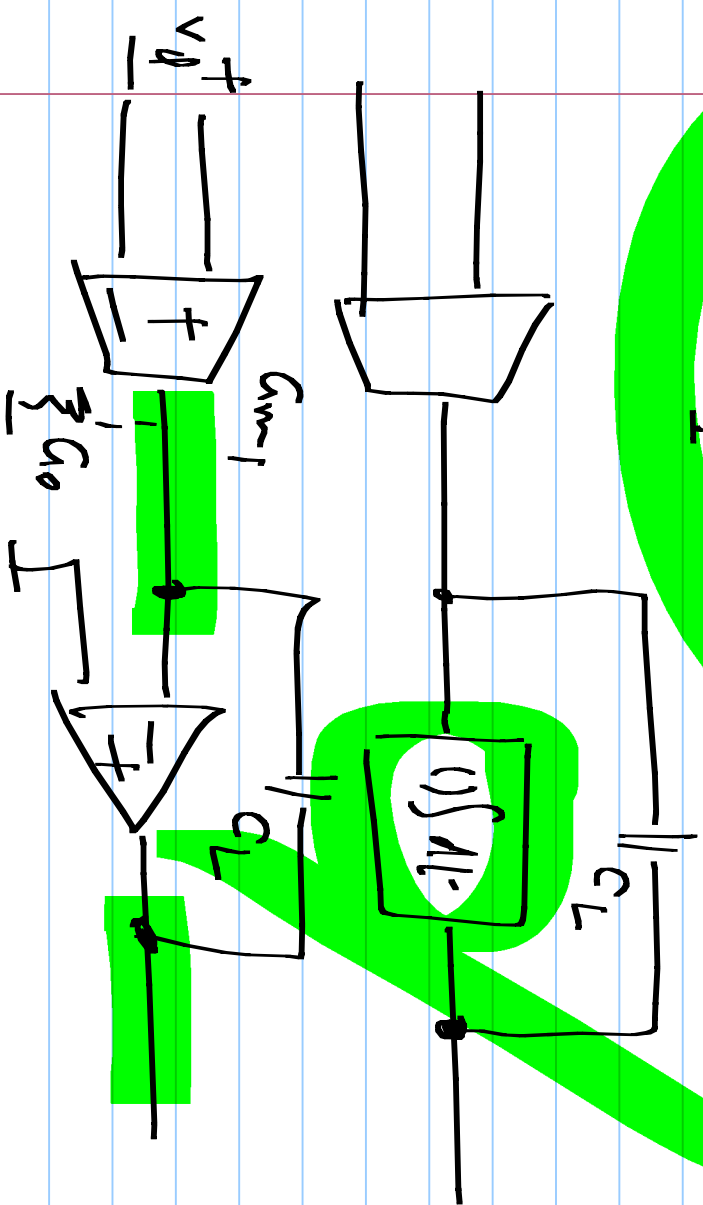
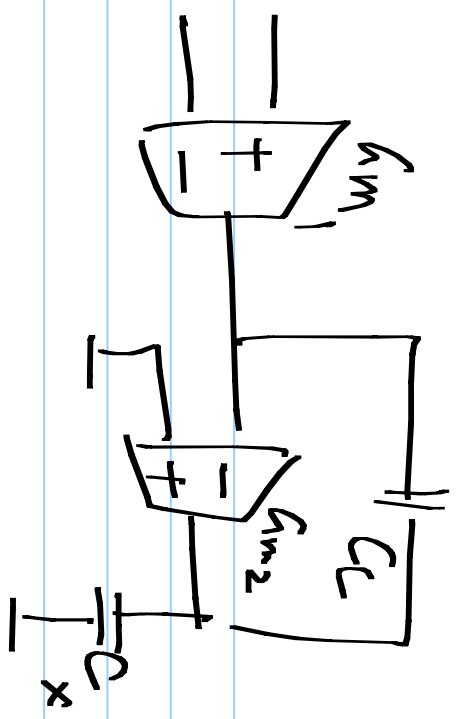
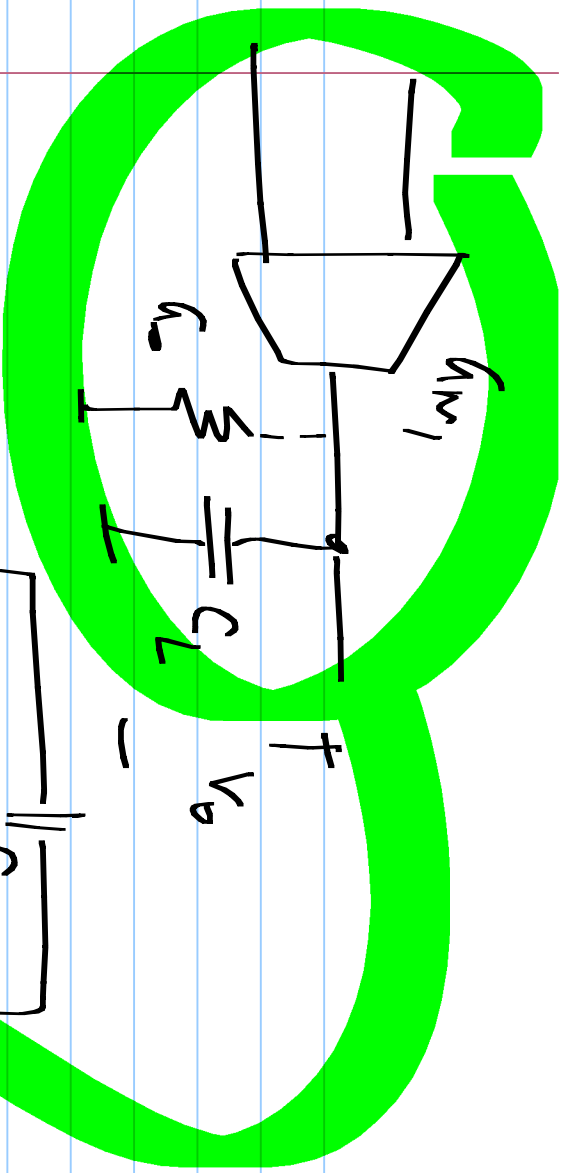
$V \rightarrow I \rightarrow$ Better to use a transimpedance amp.



$$V_o = I_x \cdot Z_m$$

$$V_o = I_x \cdot Z_m$$





$$-\frac{R_1}{sC_L} \cdot V_i$$

