

# EE 5140: Tutorial 3

## *Signal Space Concepts, Hypothesis Testing*

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1. A binary communication system uses the following two waveforms for signaling.

$$s_0(t) = \cos\left(\frac{2\pi t}{T}\right), \quad s_1(t) = \cos\left(\frac{4\pi t}{T}\right) \quad (0 \leq t \leq T)$$

- (a) Find a set of orthonormal bases for these waveforms.
  - (b) Express  $s_0(t)$  and  $s_1(t)$  as a linear combination of the bases found in (a).
  - (c) Sketch a signal space (constellation) representation of  $s_0(t)$  and  $s_1(t)$ .
  - (d) Repeat (a) – (c) for  $s_0(t) = \cos\left(\frac{\pi t}{T}\right)$ ,  $s_1(t) = \cos\left(\frac{3\pi t}{2T}\right)$  ( $0 \leq t \leq T$ ).
2. Let  $p(t) = I_{[0,1]}(t)$  denote a rectangular pulse of unit duration (ranging from  $t = 0$  to  $t = 1$ ). A digital communication system uses the following waveforms for signaling:  $s_1(t) = p(t) + p(t - 2)$ ,  $s_2(t) = p(t - 1) + p(t - 3)$ ,  $s_3(t) = p(t - 1) + 2p(t - 2)$ ,  $s_4(t) = p(t - 1) - p(t - 3)$

- (a) Find a set of orthonormal bases for  $\{s_i(t)\}$ ,  $i = 1, 2, 3, 4$ , just by inspection, without any computations. Write down the resulting vector representations of the signals  $\{s_i(t)\}$ , denote them as  $\{\underline{s}_i\}$ ,  $i = 1, 2, 3, 4$ .
- (b) Using Gram-Schmidt orthogonalization procedure (starting with  $s_1(t)$  and going in sequence), find a set of orthonormal bases for the signal space spanned by  $\{s_i(t)\}$ ,  $i = 1, 2, 3, 4$ . Find the resulting vector representation of the signals  $\{s_i(t)\}$ , denote them as  $\{\tilde{\underline{s}}_i\}$ ,  $i = 1, 2, 3, 4$ .
- (c) Find and compare the energies (squared distances from the origin) in both the representations  $\|\underline{s}_i\|^2$  and  $\|\tilde{\underline{s}}_i\|^2$  for ( $i = 1, 2, 3, 4$ ). Also compare the relative (squared) distances in both representations,  $\|\underline{s}_k - \underline{s}_l\|^2$  and  $\|\tilde{\underline{s}}_k - \tilde{\underline{s}}_l\|^2$ , where  $k, l \in \{1, 2, 3, 4\}$ .
- (d) Find the vector representation for  $s(t) = 3p(t) + 3p(t - 1) - 2p(t - 2) + p(t - 3)$  using the bases found in part (b).

3. **Irrelevant statistics:** A receiver in a digital communication system has two received outputs  $r_1$  and  $r_2$  available for decision making, where

$$r_1 = s + n_1 \quad \text{and} \quad r_2 = n_1 + n_2$$

Assume that the transmitted symbol  $s$  can be one of  $s_1 = +\sqrt{E_s}$  or  $s_2 = -\sqrt{E_s}$  with equal probability. Assume that  $n_1$  and  $n_2$  are iid Gaussian random variables with zero mean and variance  $= \sigma^2$ . Also assume that  $s$ ,  $n_1$  and  $n_2$  are independent.

- (a) Derive the optimum (MAP/ML) decision rule.
- (b) Does the optimal rule depend on  $r_2$ ? Give an explanation for your answer.

Note: Simplify the optimum decision rule to the form:  $\hat{s} = s_1$  if  $g(r_1, r_2) \geq 0$  and  $\hat{s} = s_2$  if  $g(r_1, r_2) < 0$ , where  $\hat{s}$  is the decoded symbol. You need to find the function  $g(\cdot, \cdot)$