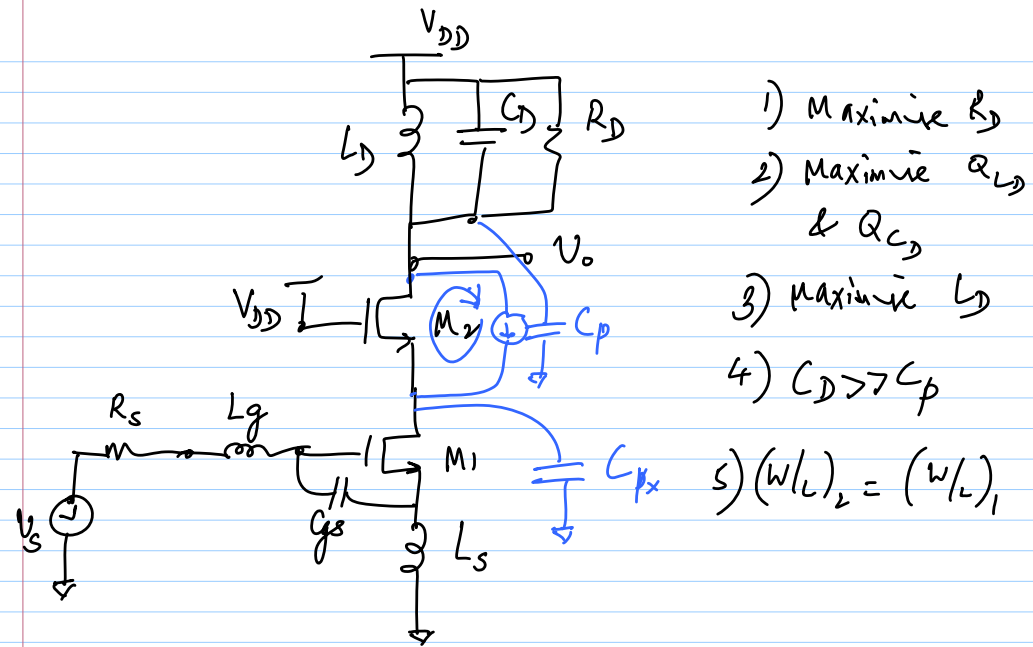
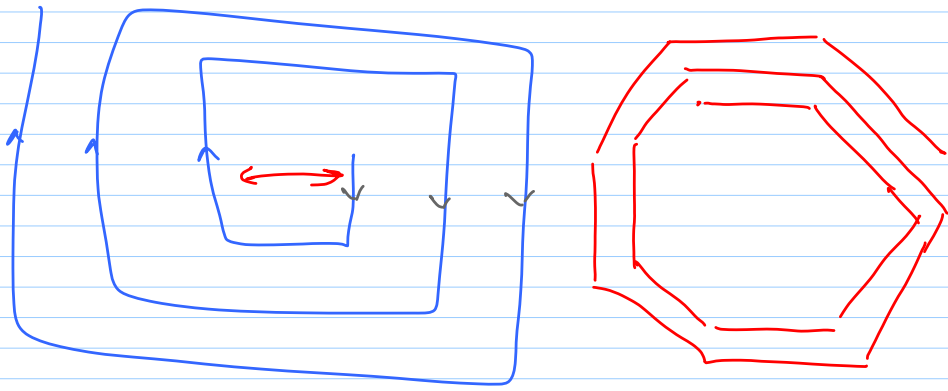


13-9-13

Lec 18

- 1) Maximize R_D
- 2) Maximize Q_{L_D} & Q_{C_D}
- 3) Maximize L_D
- 4) $C_D \gg C_p$
- 5) $(W/L)_2 = (W/L)_1$

DESIGN PROCEDURE

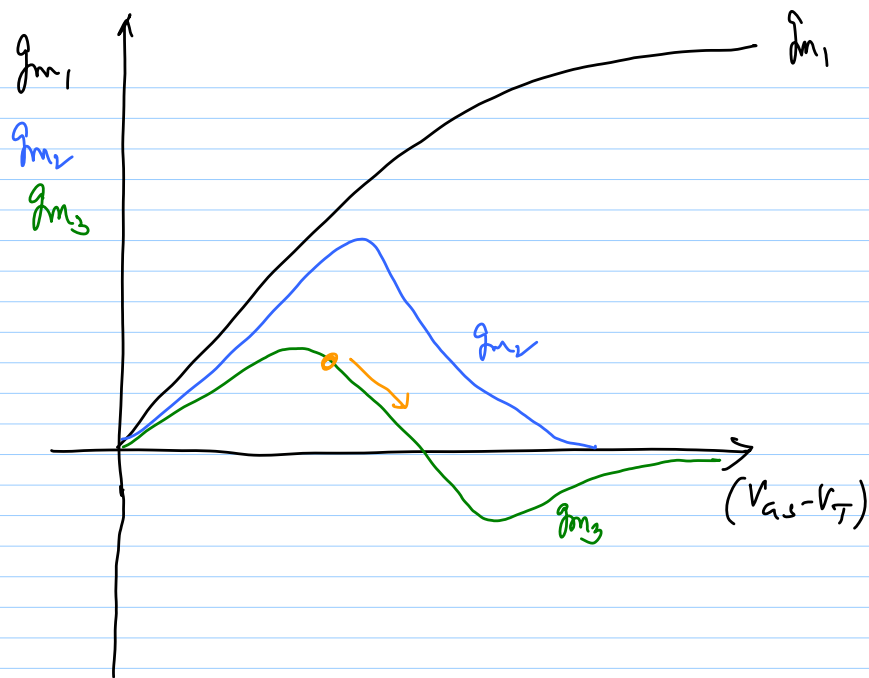
- 1) Fix L_D, C_D & $R_D \leftarrow$ (BW criterion)
- 2) $\text{Gain} = Q_{in} \cdot g_m \cdot R_D$
- 3) $\frac{W_o}{\text{BW}} = Q_{in} \leftarrow \begin{matrix} C_{gs} = f(Q_{in}) \\ \hookrightarrow (W/L) \end{matrix}$
- 4) $g_m = \text{gain} / R_D \cdot Q_{in} \rightarrow I_D$
- 5) $I_D > I_{bias} \Rightarrow \uparrow (W/L), \downarrow I_D$ keeping g_m constant
 $\Rightarrow W_T \downarrow$
 $C_{gs} \uparrow \Rightarrow Q_{in} \downarrow \Rightarrow g_m$ has to increase

$$6) W_T L_s = R_s \Rightarrow L_s$$

$$7) W_o = \frac{1}{\sqrt{(L_s + L_g) \cdot C_{gs}}} \Rightarrow L_g$$

$$\checkmark G, \checkmark R_s, \checkmark W_o, \checkmark NF, \checkmark 11V_3, \checkmark I_{bias}, \checkmark BW$$

typical $NF = 1.5$ to 2 dB
 $\rightarrow$ Inherently iterative



$$g_{m1} = g_m = \left. \frac{\partial I_D}{\partial V_{GS}} \right|_{V_{DS} = \text{const}}$$

$$g_{m2} = \left. \frac{\partial^2 I_D}{\partial V_{GS}^2} \right|_{V_{DS0}}$$

$$g_{m3} = \left. \frac{\partial^3 I_D}{\partial V_{GS}^3} \right|_{V_{DS0}}$$

If gate noise exists

$$Q_s = \frac{1}{W C_{ox} R_s}$$

$$F = F_{min} + \left[\frac{\gamma}{\alpha g_m R_s} \right] \left[1 - \frac{Q_{opt}^2}{Q_s^2} \right]$$

$$Q_{opt} \approx 4.5$$

$$W_{opt} = \frac{3}{2} \cdot \frac{1}{W L C_{ox} R_s Q_{sp}} \approx \frac{1}{3 W L C_{ox} R_s}$$

$$F = 1 + 2.4 \frac{\gamma}{\alpha} \left[\frac{V}{W_T} \right]$$

Noise cancelling LNA

