



Efficient Quantum Algorithm for Computing the Circumference of Infrastructures

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Outline

Infrastructures

Quantum Information

Quantum Algorithm

- Preprocessing

- Quantum part of the algorithm

- Classical part of the algorithm

Infrastructures

An infrastructure of circumference R is a pair (X, d) where

- $X = \{x_0, x_1, \dots, x_{m-1}\}$
- $d: X \hookrightarrow \mathbb{R}$
 $d(x_0) = 0 < d(x_1) < \dots < d(x_{m-1}) < R$

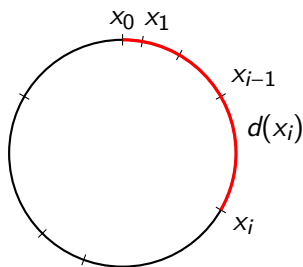


Figure: Visualizing an infrastructure

Functions on Infrastructures

Baby-step : $bs : X \rightarrow X$

$$bs(x_i) = \begin{cases} x_{i+1} & 0 \leq i < m-1 \\ x_0 & i = m-1 \end{cases} \quad (1)$$

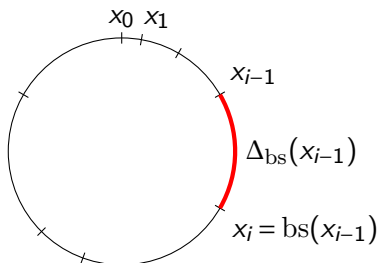


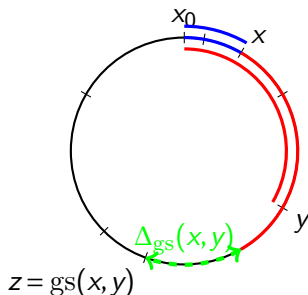
Figure: Baby-step

Functions on Infrastructures

Giant-step : $gs : X \times X \rightarrow X$

Operational interpretation of $gs(x, y)$

- From x move a distance of $d(y)$ along the circle.
- Find the element $z \in X$ that is immediately “after” $d(x) + d(y)$.
- $\Delta_{gs}(x, y) = d(z) - d(x) - d(y) \pmod R$.



Computational Problems

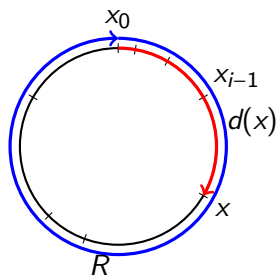


Figure: Computational problems of an infrastructure

- ▶ Compute an m -bit approximation of the circumference R .
- ▶ Given an element x , compute an m -bit approximation of $d(x)$.



Example

A cyclic group $G = \langle g \rangle = \{1, g, g^2, \dots, g^{m-1}\}$. Distance function

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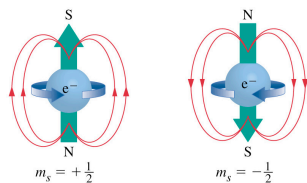
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Discrete logarithm problem: Given g^i , compute i .

Qubits i.e. Quantum Bits

Qubits are 2-state quantum systems

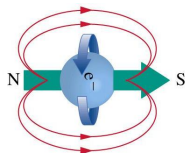
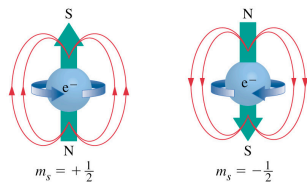


Source: General Chemistry, Principles and Modern Applications

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ and } |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

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$$|\psi\rangle = a|0\rangle + b|1\rangle$$

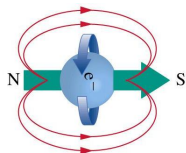
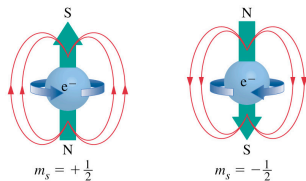
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The state of n qubits is a unit vector in $\mathbb{C}^{2^n} = \underbrace{\mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2}_n$.

$$|\psi\rangle = \sum_{x_j \in \mathbb{F}_2} \alpha_{x_1, \dots, x_n} |x_1\rangle \otimes |x_2\rangle \otimes \dots \otimes |x_n\rangle; \quad \sum_{x_j \in \mathbb{F}_2} |\alpha_{x_1, \dots, x_n}|^2 = 1.$$

Qubits—Measurement

In general observing (measuring) a quantum state changes the state.

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow{\text{Observe}} \begin{cases} |0\rangle & Pr(|0\rangle) = |\alpha|^2 \\ |1\rangle & Pr(|1\rangle) = |\beta|^2 \end{cases}$$

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More generally if we observe some qubits of a state, it “collapses” the state.

$$\sum_i \sum_j a_{i,j} |\lambda\rangle_A |j\rangle_B \rightarrow \sum_i a_i |\lambda\rangle |j_B\rangle_B$$



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No Cloning Theorem

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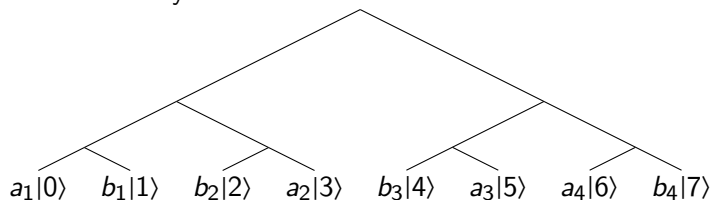
Entanglement: Consider the state

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \neq (a|0\rangle + b|1\rangle)(c|0\rangle + d|1\rangle)$$

Entangled states exhibit non-local correlations.

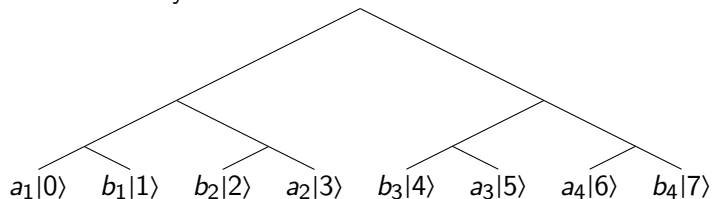
Quantum Parallelism and Interference

A quantum computer takes many computational paths simultaneously.



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Quantum computer interferes different computational paths so that only the desirable final states survive with high probabilities.



The Road Ahead—Some Obstacles and the Strategy

Some obstacles

- We must be able to compute efficiently within the infrastructure, i.e., compute $\text{bs}(x)$, $\text{gs}(x, y)$, $\Delta_{\text{bs}}(x)$ and $\Delta_{\text{gs}}(x, y)$ (without the knowledge of R).
- The distances could be transcendental, but we assume only finite precision arithmetic.



Imposing a group structure

In order to be able to compute efficiently within an infrastructure, we embed into a circle group.

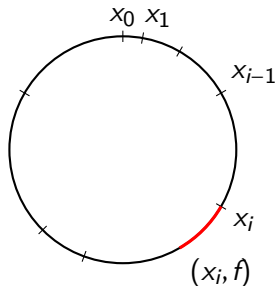


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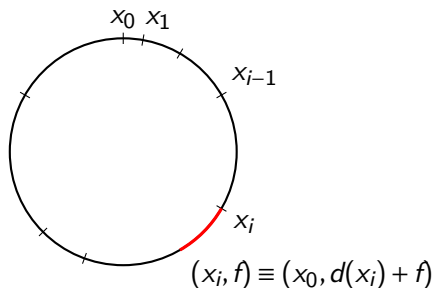


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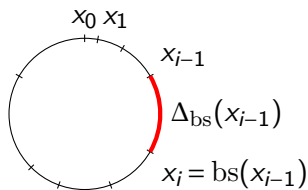
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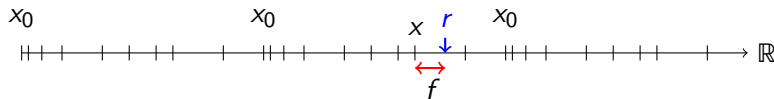
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- Refine the approximation to the desired degree of precision using classical post processing.



Setting Up a Periodic Function, $h: \mathbb{R} \rightarrow \mathbb{R}/R\mathbb{Z}$



Unwrap the circle and place it on $0 \cup \mathbb{R}^+$ as shown below.



$h(r) = (x, f)$, where x is the nearest element of X to the left of r and $f = r - d(x) \bmod R$.



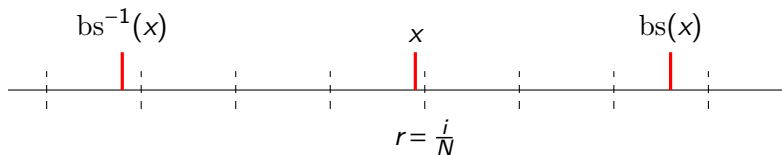
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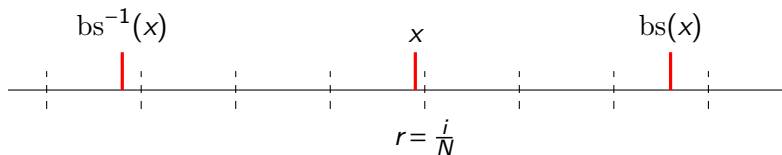




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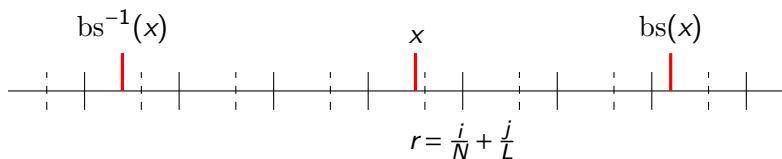
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- Shift the evaluation points so that they are not too close to the elements of X .



Preserving Periodicity with Approximate h





Setting a Pseudo-Periodic State

We choose a sufficiently large integer $q \geq 2R^2N^2$.

- Prepare two quantum registers in the following state

$$|\psi\rangle \mapsto \sum_{j=0}^{q-1} |j\rangle_1 |0\rangle_2 \quad (2)$$



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- Measure the second register.

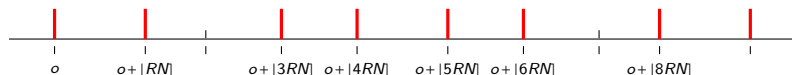
$$|\psi\rangle \mapsto \sum_{j \in \mathcal{J}} |o + \lfloor jRM \rfloor\rangle_1 |h_N(o)\rangle_2, \quad \mathcal{J} \subseteq \{0, 1, \dots, \lfloor q/NR \rfloor - 1\} \quad (4)$$

We call these states pseudo-periodic states.



Quantum Fourier Transform

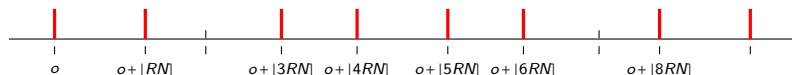
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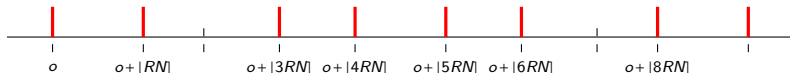


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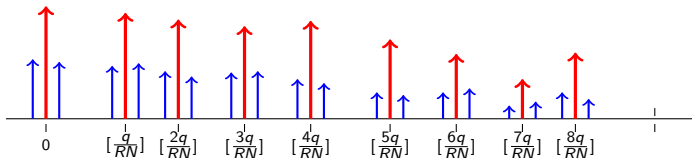
$$|k\rangle \xrightarrow{QFT} \frac{1}{\sqrt{q}} \sum_{j=0}^{q-1} e^{i2\pi kj/q} |j\rangle \tag{5}$$

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Extracting Periodicity via Quantum Fourier Transform

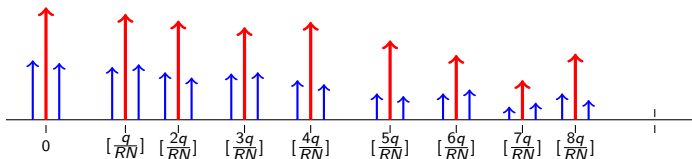
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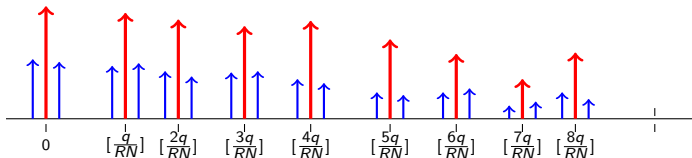


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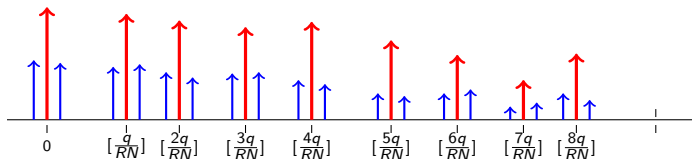


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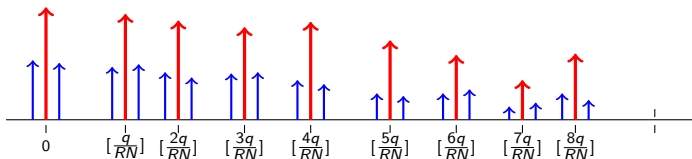


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- Such a state occurs with high probability provided the state was “sufficiently” periodic and q is large.
- Two such measurements can be used to approximate an integer that is close to RN using continued fractions.



Classical Postprocessing

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- Compute $h(\overline{NR}/N)$ and if this is in the neighbourhood of x_0 , then \overline{NR}/N is within a unit of R or its multiples.
- Successively improve the estimate of R using a binary search procedure with the baby-step.



Improvements

Proposed algorithm

- Generalizes Hallgren's algorithm for number fields, and can be used to solve Pell's equation $x^2 - dy^2 = 1$.
- Uses a tighter analysis and presents a technical result of larger applicability.
- Has lower complexity, polynomial speedup over Hallgren's algorithm for Pell's equation.
- Success probability = $\Omega(1)$, in contrast Hallgren's algorithm which can only guarantee a success probability $\Omega(1/\log N^4 R^4)$.



Summary

- ◇ Polynomial time quantum algorithms for infrastructures. [PS, Wocjan arXiv:1106.5347](#)
 - Computing the circumference of the infrastructures.
 - Computing the generalized discrete logarithms.

- ◇ When specialized to cases such as the quadratic number fields, the proposed algorithms have
 - Lower complexity.
 - Higher success probability.



Questions?



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Thank you!