

# Majority logic decoding of RM codes

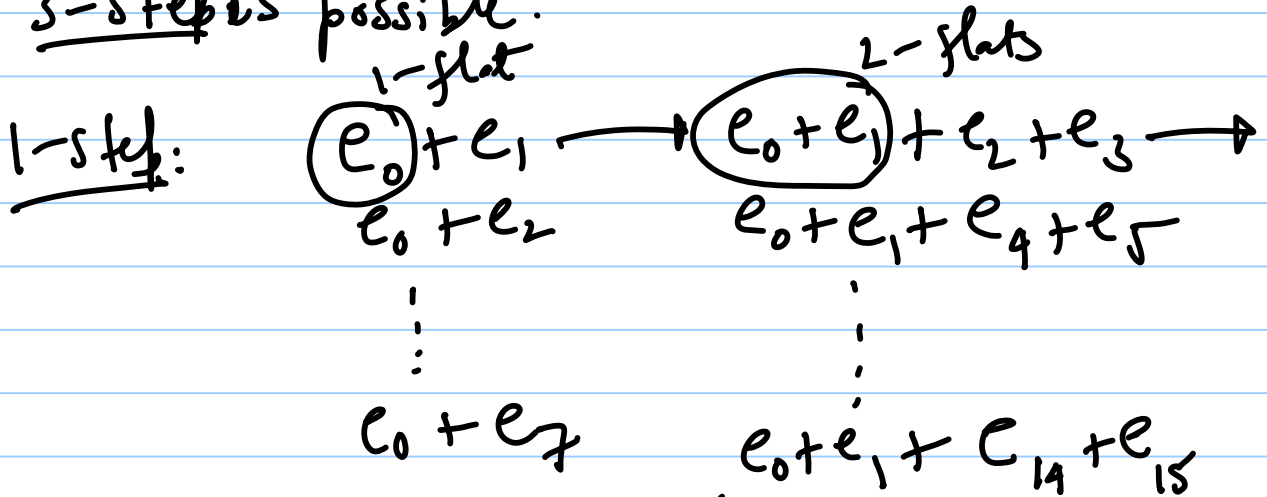
Note Title

Ex: RM(2,5)  $\leftarrow d_{min} = 8$

$J = 7$

EG(5,2)

3-steps possible.



3-flat

$$e_0 + e_1 + e_2 + e_3 + e_4 + e_5 + e_6 + e_7 = S_1 =$$

$$e_0 + e_1 + e_2 + e_3 + e_8 + e_9 + e_{10} + e_{11} = S_2 \left\{ \begin{array}{l} r_0 + r_1 + \\ r_2 + r_3 \\ + r_4 + r_5 \\ + r_6 + r_7 \end{array} \right.$$

$\vdots$

$$e_0 + e_1 + e_2 + e_3 + e_{28} + e_{29} + e_{30} + e_{31} = S_7$$

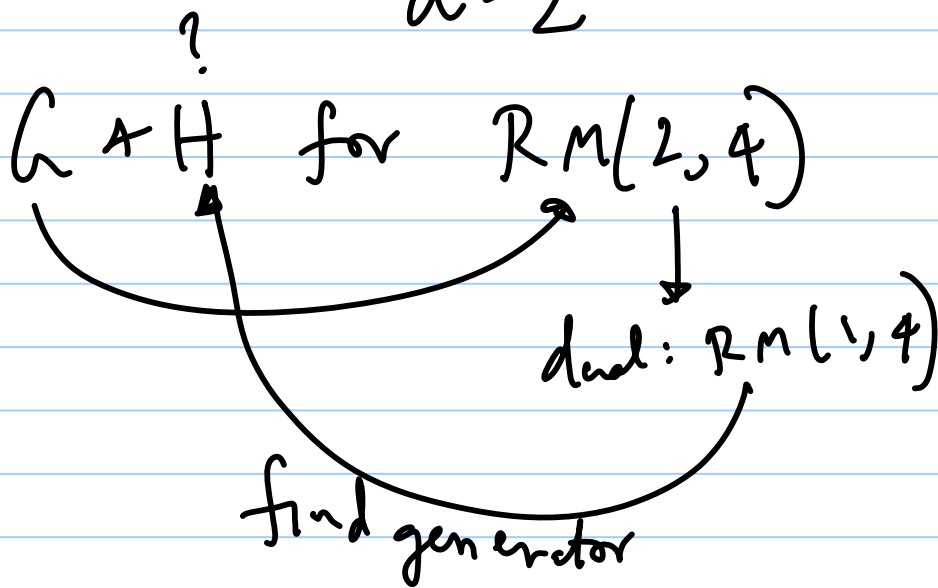
i

$$RM(r, m): n = 2^m$$

$$k = 1 + \binom{m}{1} + \dots + \binom{m}{r}$$

$$d = 2^{m-r}$$

③



(4)  $C_1 = RM(1,3)$ ,  $C_2 = (8,1)$  repetition code  
 $= RM(0,3)$

$$C = \{u+v : u \in C_1, v \in C_2\}$$

↓  $RM(1,4)$   $d=8$

(5)  $f(v_1, v_2, \dots, v_{m-1})$ : Boolean function

Show  $v_m \overset{\text{XOR}}{+} f(v_1, v_2, \dots, v_{m-1})$  takes values 0 or 1 equally often.

(6)  $RM(r+1, m) = \{u+v : u \in RM(r, m)\}$

( $v=0$  on each term deg  $= r+1$ )

(7)  $(n, k)$  code  $C$ .

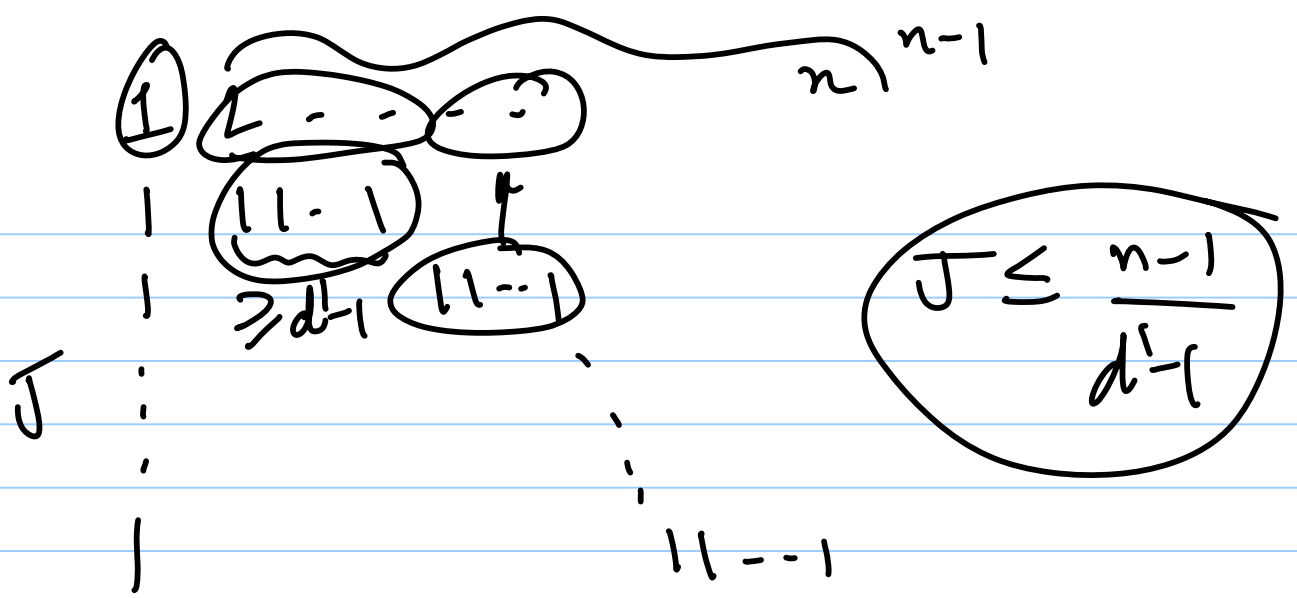
1-step maj logic decoding

Show error-correcting capability  $\leq \frac{n-1}{2(d'-1)}$

RS:  $(n, k, n-k+1)$

$(n, n-k, (k+1))$

$d' : d_{\min}(C^\perp)$



⑧  $L$ -step maj logic decoding

$$\text{error-correcting capability} \leq \frac{n}{d} - \frac{1}{2}$$

⑨  $C$ :  $J$  parity-checks orthogonal on each coordinate.

$$\Rightarrow d_{\min} \geq J+1$$

⑩ Devise maj-logic decoders for  $(7,4)$  Hamming code

$(15,7)$  2-error-correcting  
BCH code

⑪  $RM(r, m)$   $d = 2^{m-r}$

Devise a  $(2^{m-r} - 1)$ -erasure-correcting decoder.

H:

$$\begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ x_1 \\ c_3 \end{bmatrix}$$

$$H \underline{x}^T = \underline{0}$$

$$= \begin{bmatrix} 1 \\ 0 \end{bmatrix} x_1 = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_3 \end{bmatrix}$$

$e \leq 2$   
 $n-1$

$$\underline{x} = [c_1 \ c_2 \ \dots \ x_1 \ \dots \ x_2 \ \dots \ x_e \ \dots \ c_n]$$

$$H [c_1 \ c_2 \ \dots \ x_1 \ \dots \ x_2 \ \dots \ x_e \ \dots \ c_n]^T = \underline{0}$$

$$\begin{bmatrix} H_x \\ H_x \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_e \end{bmatrix} = \underline{s}$$